

# Introduction to programmation using the Python language

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January, 28<sup>th</sup> 2019

## **First hints**

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# A bit of history

**1991 :** Guido Van Rossum starts to develop the Python programming language.

**2001 :** Creation of the Python Software Foundation, a non-profit organization aiming at foster development of the Python community.

**2009 :** Creation of Python3.



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# What is python ?

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# What is python ?

## Quesaco ?

- ▶ Python is an Object-oriented language. Is allows you to create and manipulate easily some objects

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# What is python ?

## Quesaco ?

- ▶ Python is an Object-oriented language. Is allows you to create and manipulate easily some objects
- ▶ It is an interpreted language, so no compilation needed

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# Why Python ?

## Advantages

There is several advantages in using Python

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# Why Python ?

## Advantages

There is several advantages in using Python

- ▶ Strong developer community so a lot of libraries ready to be used

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# Why Python ?

## Advantages

There is several advantages in using Python

- ▶ Strong developer community so a lot of libraries ready to be used
- ▶ A large user community so a lot of forum and tutorial available on the web

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# Why Python ?

## Advantages

There is several advantages in using Python

- ▶ Strong developer community so a lot of libraries ready to be used
- ▶ A large user community so a lot of forum and tutorial available on the web
- ▶ Several graphical libraries available

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# 2 ways to write program in python

## Through the interpreter

```
pr075014:examples rmarchal$ python
Python 2.7.14 (default, Sep 22 2017, 00:06:07)
[GCC 4.2.1 Compatible Apple LLVM 8.1.0 (clang-802.0.42)
] on darwin
Type "help", "copyright", "credits" or "license" for more
information.
>>> a=3.5
>>> b=2.0
>>> c=a*b
>>> print c
7.0
>>> quit()
pr075014:examples rmarchal$
```

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# 2 ways to write program in python

## Through a script

```
[pr075014:examples rmarchal$ cat test.py ]  
a=3.5  
b=2.0  
c=a*b  
print c  
[pr075014:examples rmarchal$ python test.py ]  
7.0  
[pr075014:examples rmarchal$ ]
```

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# 2 ways to write program in python

Which way to choose ?

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# 2 ways to write program in python

Which way to choose ?

It depends what you want to do.

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# 2 ways to write program in python

## Which way to choose ?

It depends what you want to do.

- ▶ If you just want to do a quite small calculation,  
you should use the interpreter

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# 2 ways to write program in python

## Which way to choose ?

It depends what you want to do.

- ▶ If you just want to do a quite small calculation,  
you should use the interpreter
- ▶ If you want to write a quite long program, use the  
script

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# 2 ways to write program in python

## Which way to choose ?

It depends what you want to do.

- ▶ If you just want to do a quite small calculation, you should use the interpreter
- ▶ If you want to write a quite long program, use the script
- ▶ If you want to write a program and execute it several times, use the script

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# Basics rules

## What to avoid ?

When writing a program in python, there is some basics rules that you should follow :

- ▶ Take care about the indentation
- ▶ Avoid infinite loops
- ▶ THINK BEFORE CODING

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# What is a variable and why to use it ?

## What is a variable ?

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# What is a variable and why to use it ?

## What is a variable ?

- ▶ A variable is a little place in the Memory of our program and of your computer where you code should be able to store data.  
You can model your computer as a cabinet with a lot of drawer, each of them able to store a variable. When you need to access a variable, you just need to open the proper drawer

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## What is a variable ?

- ▶ A variable is a little place in the Memory of our program and of your computer where you code should be able to store data.  
You can model your computer as a cabinet with a lot of drawer, each of them able to store a variable. When you need to access a variable, you just need to open the proper drawer
- ▶ Indeed, it is great to be able to make some mathematical operation but if you are not able to store the result somewhere it is useless.

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# What is a variable and why to use it ?

## What is a variable ?

- ▶ A variable is a little place in the Memory of our program and of your computer where you code should be able to store data.  
You can model your computer as a cabinet with a lot of drawer, each of them able to store a variable. When you need to access a variable, you just need to open the proper drawer
- ▶ Indeed, it is great to be able to make some mathematical operation but if you are not able to store the result somewhere it is useless.

**So no way to write a code without variables**

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# How to create and use variables in Python ?

## How to create a variable and address a value ?

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# How to create and use variables in Python ?

## How to create a variable and address a value ?

In the Python language, it is something extremely simple to do.

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# How to create and use variables in Python ?

## How to create a variable and address a value ?

In the Python language, it is something extremely simple to do.

Indeed, you just have to write something like this :

*variable\_name=value*

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# How to create and use variables in Python ?

## How to create a variable and address a value ?

In the Python language, it is something extremely simple to do.

Indeed, you just have to write something like this :

*variable\_name=value*

## Example

Let assume that you want to create a variable named *nb* in which you want to store the value 5. Thus, you just have to write this :

*nb=5*

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# The different types of variables

## Variable types

Basically, there is 3 main type of variables :

- ▶ The integer (*int* in Python)
- ▶ The floating points (*float* in Python)
- ▶ The string (*str* in Python)

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## What is a function ?

A function is a group of instruction that allows you to achieve specific tasks.

To call them you just have to use the following syntax :

*name\_of\_the\_function(parameters)*

It exists several intrinsic functions in Python, some of them discussed below.

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# The *print* function

## *print*

This function allows you to display either some text or the value of a variable on the screen.

The syntax of this function is the following :

*print(what\_you\_want\_to\_print)*

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# The *print* function

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This function allows you to display either some text or the value of a variable on the screen.

The syntax of this function is the following :

*print(what\_you\_want\_to\_print)*

## Example

### Python script

```
a=5.3  
b=1.2  
c=a+b  
print(a,'+',b,'=',c)
```

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# The *print* function

## *print*

This function allows you to display either some text or the value of a variable on the screen.

The syntax of this function is the following :

*print(what\_you\_want\_to\_print)*

## Example

### Python script

```
a=5.3  
b=1.2  
c=a+b  
print(a,'+',b,'=',c)
```

### Result

$5.3 + 1.2 = 6.5$

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# The *type* function

## *type*

This function returns the type of a variable.

Its syntax is :

*type(nom\_of\_the\_variable)*

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# The *type* function

## *type*

This function returns the type of a variable.

Its syntax is :

*type(nom\_of\_the\_variable)*

## Example

### Python script

```
string='text'  
floating=4.5  
integer=4  
print(type(string))  
print(type(floating))  
print(type(integer))
```

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# The *type* function

## *type*

This function returns the type of a variable.

Its syntax is :

*type(nom\_of\_the\_variable)*

## Example

### Python script

```
string='text'  
floating=4.5  
integer=4  
print(type(string))  
print(type(floating))  
print(type(integer))
```

### Result

```
<class 'str'>  
<class 'float'>  
<class 'int'>
```

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# variable type conversions

## Convert a variable to floating point

This can be done using the *float()* Python function.

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# variable type conversions

## Convert a variable to floating point

This can be done using the *float()* Python function.

## Example

### Python script

```
integer=4
string='5'
floating=float(integer)
print(floating)
floating=float(string)
print(floating)
```

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# variable type conversions

## Convert a variable to floating point

This can be done using the *float()* Python function.

### Example

#### Python script

```
integer=4
string='5'
floating=float(integer)
print(floating)
floating=float(string)
print(floating)
```

#### Result

4.0  
5.0

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Convert a variable to an integer

This can be done using the *int()* Python function.

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# variable type conversions

## Convert a variable to an integer

This can be done using the *int()* Python function.

## Example

### Python script

```
floating=4.9  
string='5'  
integer=int(floating)  
print(integer)  
integer=int(string)  
print(floating)
```

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# variable type conversions

## Convert a variable to an integer

This can be done using the *int()* Python function.

### Example

#### Python script

```
floating=4.9  
string='5'  
integer=int(floating)  
print(integer)  
integer=int(string)  
print(floating)
```

#### Result

4  
5

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# variable type conversions

## Convert a variable to a string

This can be done using the `str()` Python function.

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# variable type conversions

## Convert a variable to a string

This can be done using the `str()` Python function.

## Example

### Python script

```
floating=4.9  
integer=5  
string=str(floating)  
print(string)  
string=str(integer)  
print(string)
```

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# variable type conversions

## Convert a variable to a string

This can be done using the `str()` Python function.

### Example

#### Python script

```
floating=4.9  
integer=5  
string=str(floating)  
print(string)  
string=str(integer)  
print(string)
```

#### Result

4.9  
5

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# Store keyboard entries into a variable

## keyboard entry

This can be done using the `input()` Python function.

**ATTENTION : this keyboard entry will be interpreted as a string**

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# Store keyboard entries into a variable

## keyboard entry

This can be done using the *input()* Python function.

**ATTENTION : this keyboard entry will be interpreted as a string**

## Example

### Python script

```
a=input("enter a value")
```

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This can be done using the *input()* Python function.

**ATTENTION : this keyboard entry will be interpreted as a string**

## Example

### Python script

```
a=input("enter a value")
```

### Result

```
enter a value 2.5
```

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# Store keyboard entries into a variable

## keyboard entry

This can be done using the *input()* Python function.

**ATTENTION : this keyboard entry will be interpreted as a string**

## Example

### Python script

```
a=input("enter a value")
a=float(a)
print("a square= ",a**2)
```

### Result

enter a value 2.5

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# Store keyboard entries into a variable

## keyboard entry

This can be done using the *input()* Python function.

**ATTENTION : this keyboard entry will be interpreted as a string**

## Example

### Python script

```
a=input("enter a value")
a=float(a)
print("a square= ",a**2)
```

### Result

```
enter a value 2.5
a square= 6.25
```

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# What is a module ?

## Definition of a module

A module is basically a piece of code that have been encapsulated in a file. The variables and functions that are related to this module are also encapsulated in the file.

Thus, one have just to call the module in order to use its functionalities.

## Why to use modules ?

There is a lot of different modules that have been developed in Python and it is quite easy to install and use them.

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## Various methods

It exists basically 3 ways to import modules

1. The basic *import* method
2. Import a module and rename it
3. The partial import method

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# How to import modules ?

## The basic *import* method

To import a module, you can use the following syntax in your python script :

*import module\_name*

Using this method, all the functions included in the module are imported. To use one of them, you have to use the following syntax :

*module\_name.function\_name*

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## The basic *import* method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

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# How to import modules ?

## The basic *import* method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
a=0.0  
res=exp(a)
```

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## The basic *import* method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
a=0.0  
res=exp(a)
```

### Result

```
Traceback (most recent  
call last) :  
File "t.py", line 2, in  
<module>  
    res=exp(a)  
NameError : name 'exp'  
is not defined
```

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# How to import modules ?

## The basic *import* method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
a=0.0  
res=exp(a)  
import math  
res=math.exp(a)  
print(res)
```

### Result

```
Traceback (most recent  
call last) :  
File "t.py", line 2, in  
<module>  
    res=exp(a)  
NameError : name 'exp'  
is not defined
```

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# How to import modules ?

## The basic *import* method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
a=0.0  
res=exp(a)  
import math  
res=math.exp(a)  
print(res)
```

### Result

```
Traceback (most recent  
call last) :  
File "t.py", line 2, in  
<module>  
    res=exp(a)  
NameError : name 'exp'  
is not defined  
1.0
```

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## Import a module and rename it

This method is more or less the same as the basic method. However, you can change the name of the module using the following syntax

*import module\_name as new\_name*

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## Import a module and rename it : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

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# How to import modules ?

## Import a module and rename it : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
import math as ma  
a=0.0  
res=ma.exp(a)  
print(res)
```

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# How to import modules ?

## Import a module and rename it : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
import math as ma  
a=0.0  
res=ma.exp(a)  
print(res)
```

### Result

1.0

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# How to import modules ?

## The partial import method

Instead of importing the whole module, you can import only a specific function of it using the following syntax :

*from module\_name import function\_name*

For example, if you only need the `exp` function of the `math` module, you can do :

*from math import exp*

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## The partial import method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

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# How to import modules ?

## The partial import method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
from math import exp  
a=0.0  
res=exp(a)  
print(res)
```

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## The partial import method : Example

Lets try to compute the exponential of 0.0. The exponential function is included in the *math* module.

### Python script

```
from math import exp  
a=0.0  
res=exp(a)  
print(res)
```

### Result

1.0

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## **Conditional statements and loops**

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# 1. Conditional Statements

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# What is conditional statements ?

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## Definition

Conditional statements is something widely used.  
Indeed, it allows you to execute a part of the code  
only under specific conditions

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# What is conditional statements ?

Conditions and loops

## Definition

Conditional statements is something widely used.  
Indeed, it allows you to execute a part of the code  
only under specific conditions

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## Conditional operators

| symbol      | signification     |
|-------------|-------------------|
| <           | Strictly inferior |
| >           | Strictly superior |
| $\leqslant$ | Inferior or equal |
| $\geqslant$ | Superior or equal |
| $=\!=$      | equal             |
| $\neq$      | different         |

## 1. Conditional Statements

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## What is indentation ?

After writing your conditional statement, one should introduce spaces at the beginning of each line in the part of the code that should be executed if the condition is fulfill. This amount of space should be the same for each lines

This is what we call indentation.

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## What is indentation ?

After writing your conditional statement, one should introduce spaces at the beginning of each line in the part of the code that should be executed if the condition is fulfill. This amount of space should be the same for each lines

This is what we call indentation.

## Example with algorithm

$a=3$

$b=2$

*If  $a > b$*

*write a is higher than b*

*write b is lower than a*

Here, the last 2 lines have been indented (adding space at the beginning)

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# The minimal conditional statement (*if*)

Conditions and loops

## The simple *if* statement

This allows you to execute some instructions only if a condition is fulfill.

The syntax is the following :

*if condition :*

*What to do if the condition is fulfill*

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# The minimal conditional statement (*if*)

Conditions and loops

## The simple *if* statement

This allows you to execute some instructions only if a condition is fulfill.

The syntax is the following :

*if condition :*

*What to do if the condition is fulfill*

## Python script

```
a=4.2
if a>0 :
    print("a is positive")
```

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# The minimal conditional statement (*if*)

Conditions and loops

## The simple *if* statement

This allows you to execute some instructions only if a condition is fulfilled.

The syntax is the following :

*if condition :*

*What to do if the condition is fulfill*

## Python script

```
a=4.2
if a>0 :
    print("a is positive")
```

## Result

a is positive

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# The complete conditional (*if, elif, else*)

Conditions and loops

## The complete conditional statement

This allows you to execute some instructions only if a condition is fulfill and another part if the condition is not fulfill .

The syntax is the following :

*if condition :*

*What to do if the condition is fulfill*

*else :*

*What to do if the condition is not fulfill*

It is also possible to introduce other conditions using *elif*.

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# The complete conditional (*if, elif, else*)

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## Example

### Python script

```
a=4.2
if a>0 :
    print("a is positive")
elif a==0 :
    print("a is zero")
else :
    print("a is negative")
```

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# The complete conditional (*if, elif, else*)

Conditions and loops

## Example

### Python script

```
a=4.2
if a>0 :
    print("a is positive")
elif a==0 :
    print("a is zero")
else :
    print("a is negative")
```

### Result

a is positive

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# What is a loop ?

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## Definition of a loop

Loop is an highly important concept in programming. Indeed, it allows you to repeat some operations a given amount of time.

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# What is a loop ?

Conditions and loops

## Definition of a loop

Loop is an highly important concept in programming. Indeed, it allows you to repeat some operations a given amount of time.

## Loop types

It exists 2 main type of loops :

1. Repeating loops
2. Conditional loops

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## Why and how ?

This kind of loop is what I will call the classical one.  
It allows you to repeat given operations from a starting value to an end value with specific increments.

The syntax is the following :

*for i in range(starting\_i,last\_i,increment) :*

*What to repeat*

The last value of a loop is exclusive (will not be used).  
If you don't specify the value for the increment, it will use the default one which is 1.

**ATTENTION : Don't forget the indentation**

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## Repeating loops : First example

### Python script

```
for i in range(0,6) :  
    print(i)
```

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## Repeating loops : First example

### Python script

```
for i in range(0,6) :  
    print(i)
```

### Result

0  
1  
2  
3  
4  
5

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# Repeating loops

Conditions and loops

## Repeating loops : First example

### Python script

```
for i in range(0,6) :  
    print(i)
```

### Result

0  
1  
2  
3  
4  
5

## Repeating loops : Second example

### Python script

```
for i in range(0,6,2) :  
    print(i)
```

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# Repeating loops

Conditions and loops

## Repeating loops : First example

### Python script

```
for i in range(0,6) :  
    print(i)
```

### Result

0  
1  
2  
3  
4  
5

## Repeating loops : Second example

### Python script

```
for i in range(0,6,2) :  
    print(i)
```

### Result

0  
2  
4

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## The *while* loop

The aim of this loop is to repeat a part of the code until a given condition is fulfilled.

The syntax is the following :

*while condition :*

*What\_to\_do*

***ATTENTION : If the condition is never fulfilled,  
you will end up with an infinite loop and the  
program will never stop***

### Conditional Statements

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## The *while* loop

The aim of this loop is to repeat a part of the code until a given condition is fulfilled.

The syntax is the following :

*while condition :*

*What\_to\_do*

***ATTENTION : If the condition is never fulfilled,  
you will end up with an infinite loop and the  
program will never stop***

## Conditional loops : example

### Python script

```
a=0
while a<4 :
    print(i)
    a=a+1
```

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## The *while* loop

The aim of this loop is to repeat a part of the code until a given condition is fulfilled.

The syntax is the following :

*while condition :*

*What\_to\_do*

***ATTENTION : If the condition is never fulfilled,  
you will end up with an infinite loop and the  
program will never stop***

## Conditional loops : example

### Python script

```
a=0
while a<4 :
    print(i)
    a=a+1
```

### Result

|   |
|---|
| 0 |
| 1 |
| 2 |
| 3 |

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## The *break* statement

This statement aims at stopping a loop.

The syntax is the following (assuming you are inside a loop) :

*break*

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# Stop a loop

## The *break* statement

This statement aims at stopping a loop.

The syntax is the following (assuming you are inside a loop) :

*break*

## *break* : example

### Python script

```
for i in range(0,1000,2) :  
    print(i)  
    if i>10 :  
        break
```

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# Stop a loop

## The *break* statement

This statement aims at stopping a loop.

The syntax is the following (assuming you are inside a loop) :

*break*

## break : example

### Python script

```
for i in range(0,1000,2) :  
    print(i)  
    if i>10 :  
        break
```

### Result

0  
2  
4  
6  
8  
10  
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## **The notion of lists in Python**

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# What is a list ?

## Definition

Lists in Python is something essential. Indeed, they are used to store several data in the same variable. This variable is then called a list and contains several elements, each of them characterized by a list-index. It is also possible to create list of lists.

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# How to define a list ?

## Syntax

There are 2 ways to define an empty list :

- ▶ Either using the syntax : *variable=list()*
- ▶ Or this one : *variable=[ ]*

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# List Rules

## Rules

1. The first index of a list is always 0
2. A given element of a list should be called with "[ ]". For example, if you want to access the 2<sup>nd</sup> element of a list called *list1*, you should call it like this : *list1[1]* (remember, the index of the first element is 0)
3. Don't try to make additions directly of 2 lists (don't write *list3=list2+list1*). If you want to do it, it is safer to make additions elements by elements
4. You can easily know the size (number of elements) of a list using the *len* statement (for example, *len(list1)* will render the number of elements of the list *list1*)

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# create a list with predefined values

## How to do it ?

To create a list from an already known set of values,  
the syntax is the following :

*list\_name=[values\_seperated\_by\_commas]*

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# create a list with predefined values

## How to do it ?

To create a list from an already known set of values,  
the syntax is the following :

*list\_name=[values\_seperated\_by\_commas]*

## Example

### Python script

```
list1=[0.1,0.2,0.3]  
print(list1)
```

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# create a list with predefined values

## How to do it ?

To create a list from an already known set of values,  
the syntax is the following :

*list\_name=[values\_seperated\_by\_commas]*

## Example

### Python script

```
list1=[0.1,0.2,0.3]  
print(list1)
```

### Result

[0.1,0.2,0.3]

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# create an empty list

## How to do it ?

To create an empty list, the widely used syntax is the following :

*list\_name=[ ]*

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# create an empty list

## How to do it ?

To create an empty list, the widely used syntax is the following :

*list\_name=[ ]*

## Example

### Python script

```
list1=[ ]  
print(list1)
```

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# create an empty list

## How to do it ?

To create an empty list, the widely used syntax is the following :

*list\_name=[ ]*

## Example

### Python script

```
list1=[ ]  
print(list1)
```

### Result

```
[ ]
```

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# Adding elements at the end of a list

## How to do it ?

This can be done by appending an existing list. The syntax is the following :

*list\_name.append(new\_value\_to\_add\_at\_the\_end)*

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# Adding elements at the end of a list

## How to do it ?

This can be done by appending an existing list. The syntax is the following :

*list\_name.append(new\_value\_to\_add\_at\_the\_end)*

## Example

### Python script

```
list1=[ ]  
for i in range(0,4) :  
    list1.append(i)  
print(list1)
```

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# Adding elements at the end of a list

## How to do it ?

This can be done by appending an existing list. The syntax is the following :

*list\_name.append(new\_value\_to\_add\_at\_the\_end)*

## Example

### Python script

```
list1=[ ]  
for i in range(0,4) :  
    list1.append(i)  
print(list1)
```

### Result

[0,1,2,3]

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# Adding elements at the end of a list

## How to do it ?

This can be done by appending an existing list. The syntax is the following :

*list\_name.append(new\_value\_to\_add\_at\_the\_end)*

## Example

### Python script

```
list1=[ ]  
for i in range(0,4) :  
    list1.append(i)  
print(list1)  
list1.append(4)  
print(list1)
```

### Result

[0,1,2,3]

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# Adding elements at the end of a list

## How to do it ?

This can be done by appending an existing list. The syntax is the following :

*list\_name.append(new\_value\_to\_add\_at\_the\_end)*

## Example

### Python script

```
list1=[ ]  
for i in range(0,4) :  
    list1.append(i)  
print(list1)  
list1.append(4)  
print(list1)
```

### Result

```
[0,1,2,3]  
[0,1,2,3,4]
```

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# Insert an element at a given position in the list

## How to do it ?

To do it, one should use the *insert* function. The syntax is the following :

*list\_name.insert(position,value)*

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Browse a list

# Insert an element at a given position in the list

## How to do it ?

To do it, one should use the *insert* function. The syntax is the following :

*list\_name.insert(position,value)*

## Example

### Python script

```
a=[0,1,2,4]  
print(a)
```

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Browse a list

# Insert an element at a given position in the list

## How to do it ?

To do it, one should use the *insert* function. The syntax is the following :

*list\_name.insert(position,value)*

## Example

### Python script

```
a=[0,1,2,4]  
print(a)
```

### Result

[0,1,2,4]

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Browse a list

# Insert an element at a given position in the list

## How to do it ?

To do it, one should use the *insert* function. The syntax is the following :

*list\_name.insert(position,value)*

## Example

### Python script

```
a=[0,1,2,4]  
print(a)  
a.insert(3,3.0)  
print(a)
```

### Result

[0,1,2,4]

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# Insert an element at a given position in the list

## How to do it ?

To do it, one should use the *insert* function. The syntax is the following :

*list\_name.insert(position,value)*

## Example

### Python script

```
a=[0,1,2,4]  
print(a)  
a.insert(3,3.0)  
print(a)
```

### Result

```
[0,1,2,4]  
[0,1,2,3.0,4]
```

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# List concatenation

## How to do it ?

There is 3 ways to it :

1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

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1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

## Example extend method

### Python script

```
list1=[0,1,2,3]
list2=[4,5,6,7]
list1.extend(list2)
print(list1)
```

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# List concatenation

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1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

## Example extend method

### Python script

```
list1=[0,1,2,3]
list2=[4,5,6,7]
list1.extend(list2)
print(list1)
```

### Result

[0,1,2,3,4,5,6,7]

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# List concatenation

## How to do it ?

There is 3 ways to it :

1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

## Example "+" method

### Python script

```
list1=[0,1,2,3]
list2=[4,5,6,7]
list3=list1+list2
print(list3)
```

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# List concatenation

## How to do it ?

There is 3 ways to it :

1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

## Example "+" method

### Python script

```
list1=[0,1,2,3]
list2=[4,5,6,7]
list3=list1+list2
print(list3)
```

### Result

[0,1,2,3,4,5,6,7]

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## How to do it ?

There is 3 ways to it :

1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

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# List concatenation

## How to do it ?

There is 3 ways to it :

1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

## Example "+=" method

### Python script

```
list1=[0,1,2,3]
```

```
list2=[4,5,6,7]
```

```
list1+=list2
```

```
print(list1)
```

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# List concatenation

## How to do it ?

There is 3 ways to it :

1. The extend method :

*list1.extend(list2)*

2. The "+" method :

*list1=list1+list2*

3. The "+=" method :

*list1+=list2*

## Example "+=" method

### Python script

```
list1=[0,1,2,3]
list2=[4,5,6,7]
list1+=list2
print(list1)
```

### Result

[0,1,2,3,4,5,6,7]

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# Remove an element of a list

## How to do it ?

There is 2 ways to it depending if you want to remove an index or a value :

- ▶ If you want to remove an index :  
*del list\_name[index\_to\_remove]*
- ▶ If you want to remove a value :  
*list\_name.remove(value\_to\_remove)*  
It will only remove the value one time if it appears several times in the list.

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# Remove an element of a list

## Example with *del*

### Python script

```
list1=[0,1,2,3,1]  
list1.del[2]  
print(list1)
```

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# Remove an element of a list

## Example with *del*

### Python script

```
list1=[0,1,2,3,1]  
list1.del[2]  
print(list1)
```

### Result

```
[0,1,3,1]
```

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# Remove an element of a list

## Example with *del*

### Python script

```
list1=[0,1,2,3,1]  
list1.del[2]  
print(list1)
```

### Result

```
[0,1,3,1]
```

## Example with *remove*

### Python script

```
list1=[0,1,2,3,1]  
list1.remove(1)  
print(list1)
```

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# Remove an element of a list

## Example with *del*

### Python script

```
list1=[0,1,2,3,1]  
list1.del[2]  
print(list1)
```

### Result

[0,1,3,1]

## Example with *remove*

### Python script

```
list1=[0,1,2,3,1]  
list1.remove(1)  
print(list1)
```

### Result

[0,2,3,1]

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# Browse a list

## How to do it ?

There are 2 ways to do it :

- ▶ Using a loop starting from index 0 to the size of the list
- ▶ Using a loop over all the list elements

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# Browse a list

## How to do it ?

There is 2 ways to it :

- ▶ Using a loop starting from index 0 to the size of the list
- ▶ Using a loop over all the list elements

## Example : index loop

### Python script

```
list1=[0,1,2]
for i in range(0,len(list1)) :
    print(list1[i])
```

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# Browse a list

## How to do it ?

There are 2 ways to do it :

- ▶ Using a loop starting from index 0 to the size of the list
- ▶ Using a loop over all the list elements

## Example : index loop

### Python script

```
list1=[0,1,2]
for i in range(0,len(list1)) :
    print(list1[i])
```

### Result

0  
1  
2

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## How to do it ?

There are 2 ways to do it :

- ▶ Using a loop starting from index 0 to the size of the list
- ▶ Using a loop over all the list elements

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# Browse a list

## How to do it ?

There are 2 ways to do it :

- ▶ Using a loop starting from index 0 to the size of the list
- ▶ Using a loop over all the list elements

## Example : loop over list elements

### Python script

```
list1=[0,1,2]
for i in list1 :
    print(list1[i])
```

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# Browse a list

## How to do it ?

There are 2 ways to do it :

- ▶ Using a loop starting from index 0 to the size of the list
- ▶ Using a loop over all the list elements

## Example : loop over list elements

### Python script

```
list1=[0,1,2]
for i in list1 :
    print(list1[i])
```

### Result

|   |
|---|
| 0 |
| 1 |
| 2 |

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## **Reading and writing files**

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# Why to read files ?

## Why ?

- ▶ It is an extremely important concept in scientific programming

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# Why to read files ?

## Why ?

- ▶ It is an extremely important concept in scientific programming
- ▶ Indeed, most of our calculation need input data and it's easier to read them from input files

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### Writing in a file

# Why to read files ?

## Why ?

- ▶ It is an extremely important concept in scientific programming
- ▶ Indeed, most of our calculation need input data and it's easier to read them from input files
- ▶ It is also of prime importance if you aim at post-treatment program development

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# Introduction

## Advantages in Python

### Reading files

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### Writing in a file

# Introduction

## Advantages in Python

- ▶ Despite Python is an interpreted language and thus slower than compiled languages such as C or Fortran, one of the main advantage of using Python is that it's quite easy to open and read files with it.

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# Introduction

## Advantages in Python

- ▶ Despite Python is an interpreted language and thus slower than compiled languages such as C or Fortran, one of the main advantage of using Python is that it's quite easy to open and read files with it.
- ▶ Indeed, this task is quite difficult in Fortran and C

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# Introduction

## Advantages in Python

- ▶ Despite Python is an interpreted language and thus slower than compiled languages such as C or Fortran, one of the main advantage of using Python is that it's quite easy to open and read files with it.
- ▶ Indeed, this task is quite difficult in Fortran and C
- ▶ That's why most of the post-treatment programs are written in both Python (for data extraction) and Fortran or C (for the calculation part).

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# Reading file in Python

## Reading files

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# Reading file in Python

## Main idea

- ▶ The idea is to browse an entire file and to store its contains in a list, each of the list elements being either a word or a line.

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### Writing in a file

# Reading file in Python

## Main idea

- ▶ The idea is to browse an entire file and to store its contents in a list, each of the list elements being either a word or a line.
- ▶ This list will be then browsed in order to extract only the informations that are relevant for the needed calculation.

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### Writing in a file

# Reading file in Python

## Main idea

- ▶ The idea is to browse an entire file and to store its contents in a list, each of the list elements being either a word or a line.
- ▶ This list will be then browsed in order to extract only the informations that are relevant for the needed calculation.

## An essential rule

**Attention :** Whatever the method used, reading a file will lead to string variable. Thus, one should not forget to convert them to integers or floating points before doing any calculation.

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# The *open* method

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## Writing in a file

### What is it?

This method for reading files is based on the *open* intrinsic Python function.

# The *open* method : How ?

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## Writing in a file

### The *modus operandi*

# The *open* method : How ?

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### The *modus operandi*

1. Apply the function *open* with its readlines functionality to a file

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## The *modus operandi*

1. Apply the function *open* with its readlines functionality to a file
2. Store the result in a list.

# First example

## The "test" file

1 2 3 4 5

6 7 8 9 10

11 12 13 14

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### Writing in a file

# First example

## The "test" file

```
1 2 3 4 5  
6 7 8 9 10  
11 12 13 14
```

## First example

### Python script

```
f=open("test").readlines()  
print(f)
```

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### Writing in a file

# First example

## The "test" file

```
1 2 3 4 5  
6 7 8 9 10  
11 12 13 14
```

## First example

### Python script

```
f=open("test").readlines()  
print(f)
```

### Result

```
[1 2 3 4 5 \n, 6 7 8  
9 10 \n, 11 12 13  
14]
```

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## Writing in a file

# First example

## The "test" file

```
1 2 3 4 5  
6 7 8 9 10  
11 12 13 14
```

## First example

### Python script

```
f=open("test").readlines()  
print(f)
```

### Result

```
[1 2 3 4 5 \n, 6 7 8  
9 10 \n, 11 12 13  
14]
```

Thus, each of the list element are lines. So how to create lists with only words and not lines.

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# Splitting lines into words

Read and write

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## the str.split method

We would like now to read a file and store it as a list of lists, each of the lists being a line and each of the lists elements words.

For this, we can use the str.split functionality.

# str.split example

## The "test" file

1 2 3 4 5

6 7 8 9 10

11 12 13 14

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## Writing in a file

# str.split example

## The "test" file

```
1 2 3 4 5  
6 7 8 9 10  
11 12 13 14
```

## str.split example

## Python script

```
l1=[ ]  
f=open("test").readlines()  
# browse each line  
for i in range(0,len(f)) :  
    l2=[ ]  
    # browse each word of the line  
    for j in range(0,len(str.split(f[i]))) :  
        l2.append(str.split(f[i])[j])  
    l1.append(l2)
```

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## Writing in a file

# str.split example

## The "test" file

```
1 2 3 4 5  
6 7 8 9 10  
11 12 13 14
```

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## Writing in a file

## str.split example

### Python script

```
I1=[ ]  
f=open("test").readlines()  
# browse each line  
for i in range(0,len(f)) :  
    I2=[ ]  
    # browse each word of the line  
    for j in range(0,len(str.split(f[i]))) :  
        I2.append(str.split(f[i])[j])  
    I1.append(I2)
```

### Result

```
[[1,2,3,4,5],  
[6,7,8,9,10],  
[11,12,13,14]]
```

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## Writing in a file

### How ?

This is based on the use of the intrinsic *write* Python function

### line break

This is done by writing : '\n'

# Writing in a file

modus operandi

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# Writing in a file

## modus operandi

1. Call the open function on a new file and the "w" format

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### Writing in a file

# Writing in a file

## modus operandi

1. Call the open function on a new file and the "w" format
2. Write inside everything you want using the functionality *write*

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# Writing in a file

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## Writing in a file

### modus operandi

1. Call the `open` function on a new file and the "w" format
2. Write inside everything you want using the functionality `write`
3. Close the file with the functionality `close`

# Writing files : Example

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## Writing in a file

# Writing files : Example

## First example

### Python script

```
a=[[First,line],[Second,line]]  
f=open("test","w")  
for i in range(0,len(a)) :  
    for j in range(0,len(a[i])) :  
        f.write(a[i][j])  
        f.write("\n")  
f.close()
```

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### Writing in a file

# Writing files : Example

## First example

### Python script

```
a=[[First,line],[Second,line]]  
f=open("test","w")  
for i in range(0,len(a)) :  
    for j in range(0,len(a[i])) :  
        f.write(a[i][j])  
        f.write("\n")  
f.close()
```

### File "test"

First line  
Second line

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## The Numpy module

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## What is it ?

This module allows you to

- ▶ Use trigonometric functions
- ▶ Make some calculations on matrices
- ▶ Solve equations systems

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## Which of them ?

- ▶ Cosine (`numpy.cos`) et Arccos (`numpy.arccos`)
- ▶ Sinus (`numpy.sin`) et Arcsin (`numpy.arcsin`)
- ▶ Tangent (`numpy.tan`) et Arctan (`numpy.arctan`)

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## Which of them ?

- ▶ Cosine (`numpy.cos`) et Arccos (`numpy.arccos`)
- ▶ Sinus (`numpy.sin`) et Arcsin (`numpy.arcsin`)
- ▶ Tangent (`numpy.tan`) et Arctan (`numpy.arctan`)

**Attention** : These functions are all in radian (It exist the function `numpy.pi` for the pi number)

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## Example

### Python script

```
import numpy as np  
a=0.0  
b=np.pi/2.0  
c=np.pi/3.0  
print(a,b,c)
```

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# Numpy : Trigonometric functions

The Numpy module

## Example

### Python script

```
import numpy as np  
a=0.0  
b=np.pi/2.0  
c=np.pi/3.0  
print(a,b,c)
```

### Result

0.0 1.57 1.04

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# Numpy : Trigonometric functions

The Numpy module

## Example

### Python script

```
import numpy as np  
a=0.0  
b=np.pi/2.0  
c=np.pi/3.0  
print(a,b,c)  
cosa=np.cos(a)  
cosb=np.cos(b)  
cosc=np.cos(c)
```

### Result

0.0 1.57 1.04

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# Numpy : Trigonometric functions

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## Example

### Python script

```
import numpy as np  
a=0.0  
b=np.pi/2.0  
c=np.pi/3.0  
print(a,b,c)  
cosa=np.cos(a)  
cosb=np.cos(b)  
cosc=np.cos(c)
```

### Result

0.0 1.57 1.04  
1.0 6.12e-17 0.50

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# Numpy : Trigonometric functions

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## Example

### Python script

```
import numpy as np  
a=0.0  
b=np.pi/2.0  
c=np.pi/3.0  
print(a,b,c)  
cosa=np.cos(a)  
cosb=np.cos(b)  
cosc=np.cos(c)  
print(np.arccos(cosa))  
print(np.arccos(cosb))  
print(np.arccos(cosc))
```

### Result

0.0 1.57 1.04  
1.0 6.12e-17 0.50

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# Numpy : Trigonometric functions

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## Example

### Python script

```
import numpy as np  
a=0.0  
b=np.pi/2.0  
c=np.pi/3.0  
print(a,b,c)  
cosa=np.cos(a)  
cosb=np.cos(b)  
cosc=np.cos(c)  
print(np.arccos(cosa))  
print(np.arccos(cosb))  
print(np.arccos(cosc))
```

### Result

|       |          |      |
|-------|----------|------|
| 0.0   | 1.57     | 1.04 |
| 1.0   | 6.12e-17 | 0.50 |
| 0.0   |          |      |
| 1.570 |          |      |
| 1.04  |          |      |

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# Create vectors with zeros

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

**Syntax : `a=numpy.zeros(m)`**

**a** will be a zeros vector of size **m**

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

**Syntax : `a=numpy.zeros(m)`**

`a` will be a zeros vector of size `m`

## Example

### Python script

```
import numpy as np  
a=np.zeros(4)  
print(a)
```

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# Create vectors with zeros

## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

**Syntax : `a=numpy.zeros(m)`**

`a` will be a zeros vector of size `m`

## Example

### Python script

```
import numpy as np  
a=np.zeros(4)  
print(a)
```

### Result

[0. 0. 0. 0.]

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

**Syntax : `a=numpy.array([values])`.**

Each values should be separated by commas.

**a** will be a vector that contains the given values

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

**Syntax : a=numpy.array([values]).**

Each values should be separated by commas.

a will be a vector that contains the given values

## Example

### Python script

```
import numpy as np  
a=np.array([1.0,1.1,1.2])  
print(a)
```

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

**Syntax : a=numpy.array([values]).**

Each values should be separated by commas.

a will be a vector that contains the given values

## Example

### Python script

```
import numpy as np  
a=np.array([1.0,1.1,1.2])  
print(a)
```

### Result

[1.0 1.1 1.2]

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

**Syntax : `a=numpy.zeros((m,n))`.**

`a` will be a zeros matrix of size `m` by `n`

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

**Syntax : `a=numpy.zeros((m,n))`.**

`a` will be a zeros matrix of size `m` by `n`

## Example

### Python script

```
import numpy as np  
a=np.zeros((2,3))  
print(a)
```

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## The numpy.zeros function

This function of the Numpy module allows to create zeros floating points vectors (or matrices) of specific sizes

**Syntax : `a=np.zeros((m,n))`.**

`a` will be a zeros matrix of size `m` by `n`

## Example

### Python script

```
import numpy as np  
a=np.zeros((2,3))  
print(a)
```

### Result

```
[[0. 0. 0.]  
 [0. 0. 0.]]
```

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## The `numpy.array` function

This function allows to create vectors (or matrices) from an already known series of values

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

**Syntax : `a=numpy.array([[values1],[values2]])`.**

Each values should be separated by commas.

`a` will be a 2 line matrix containing the given values

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

**Syntax : a=numpy.array([[values1],[values2]]).**

Each values should be separated by commas.

a will be a 2 line matrix containing the given values

## Example

### Python script

```
import numpy as np  
a=np.array([[1.0,1.1,1.2],  
[2.0,2.1,2.2]])  
print(a)
```

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## The numpy.array function

This function allows to create vectors (or matrices) from an already known series of values

**Syntax : a=numpy.array([[values1],[values2]]).**

Each values should be separated by commas.

a will be a 2 line matrix containing the given values

## Example

### Python script

```
import numpy as np  
a=np.array([[1.0,1.1,1.2],  
[2.0,2.1,2.2]])  
print(a)
```

### Result

```
[[1.2 1.1 1.2]  
 [2.0 2.1 2.2]]
```

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## numpy.dot

This Numpy function allows to compute scalar product between 2 vectors

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## numpy.dot

This Numpy function allows to compute scalar product between 2 vectors

## Syntax

**c=numpy.dot(a,b)**

**c** will be a scalar, result of the scalar product of **a** by **b**.

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## numpy.dot

This Numpy function allows to compute scalar product between 2 vectors

### Syntax

**c=numpy.dot(a,b)**

**c** will be a scalar, result of the scalar product of **a** by **b**.

### Example

#### Python script

```
import numpy as np  
a=np.array([1,2,3])  
b=[4,5,6]  
c=np.dot(a,b)  
print(c)
```

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## numpy.dot

This Numpy function allows to compute scalar product between 2 vectors

### Syntax

**c=numpy.dot(a,b)**

**c** will be a scalar, result of the scalar product of **a** by **b**.

### Example

#### Python script

```
import numpy as np  
a=np.array([1,2,3])  
b=[4,5,6]  
c=np.dot(a,b)  
print(c)
```

#### Result

32

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## numpy.dot

This Numpy function allows also to multiply matrices.

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## numpy.dot

This Numpy function allows also to multiply matrices.

## Syntax

**c=numpy.dot(a,b).**

**c** is a matrix that the result of the multiplication of **a** par **b**

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## numpy.dot

This Numpy function allows also to multiply matrices.

### Syntax

**c=numpy.dot(a,b).**

**c** is a matrix that the result of the multiplication of **a** par **b**

### Example

#### Python script

```
import numpy as np  
a=np.array([[1,2,3],[4,5,6]])  
c=np.array([[4],[2],[1]])  
print(np.dot(a,c))
```

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## numpy.dot

This Numpy function allows also to multiply matrices.

### Syntax

**c=numpy.dot(a,b).**

**c** is a matrix that the result of the multiplication of **a** par **b**

### Example

#### Python script

```
import numpy as np  
a=np.array([[1,2,3],[4,5,6]])  
c=np.array([[4],[2],[1]])  
print(np.dot(a,c))
```

#### Result

```
[[11]  
[32]]
```

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# Transpose matrix

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This numpy function allows to transpose matrices.

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# Transpose matrix

.T

This numpy function allows to transpose matrices.

## Syntax

c=a.T

c is the transpose matrix of a

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# Transpose matrix

.T

This numpy function allows to transpose matrices.

## Syntax

c=a.T

c is the transpose matrix of a

## Example

### Python script

```
import numpy as np  
a=np.array([[1,2,3],[4,5,6]])  
print(a)
```

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# Transpose matrix

.T

This numpy function allows to transpose matrices.

## Syntax

c=a.T

c is the transpose matrix of a

## Example

### Python script

```
import numpy as np  
a=np.array([[1,2,3],[4,5,6]])  
print(a)
```

### Result

```
[[1 2 3]  
 [4 5 6]]
```

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# Transpose matrix

.T

This numpy function allows to transpose matrices.

## Syntax

c=a.T

c is the transpose matrix of a

## Example

### Python script

```
import numpy as np  
a=np.array([[1,2,3],[4,5,6]])  
print(a)  
print(a.T)
```

### Result

```
[[1 2 3]  
 [4 5 6]]
```

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# Transpose matrix

.T

This numpy function allows to transpose matrices.

## Syntax

c=a.T

c is the transpose matrix of a

## Example

### Python script

```
import numpy as np  
a=np.array([[1,2,3],[4,5,6]])  
print(a)  
print(a.T)
```

### Result

```
[[1 2 3]  
 [4 5 6]]  
[[1 4]  
 [2 4]  
 [3 6]]
```

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## numpy.linalg.det

This numpy function allows to compute the determinant of a matrix.

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## numpy.linalg.det

This numpy function allows to compute the determinant of a matrix.

## Syntax

**c=numpy.linalg.det(a)**

**c** will be the determinant of the squared matrix **a**.

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## numpy.linalg.det

This numpy function allows to compute the determinant of a matrix.

## Syntax

**c=numpy.linalg.det(a)**

**c** will be the determinant of the squared matrix **a**.

## Example

### Python script

```
import numpy as np  
from numpy.linalg import det  
a=np.array([[1,2],[3,4]])  
print(det(a))
```

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# Matrix determinant

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## numpy.linalg.det

This numpy function allows to compute the determinant of a matrix.

## Syntax

**c=numpy.linalg.det(a)**

**c** will be the determinant of the squared matrix **a**.

## Example

### Python script

```
import numpy as np  
from numpy.linalg import det  
a=np.array([[1,2],[3,4]])  
print(det(a))
```

### Result

-2.00

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## numpy.linalg.inv

This Numpy function allows to invert squared matrix.

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## `numpy.linalg.inv`

This Numpy function allows to invert squared matrix.

### Syntax

`c=numpy.linalg.inv(a)`

`c` will be the inverted `a` matrix.

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## numpy.linalg.inv

This Numpy function allows to invert squared matrix.

### Syntax

**c=numpy.linalg.inv(a)**

**c** will be the inverted **a** matrix.

### Example

#### Python script

```
import numpy as np  
from numpy.linalg import inv  
a=np.array([[1,2],[3,4]])  
print(inv(a))
```

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## numpy.linalg.inv

This Numpy function allows to invert squared matrix.

### Syntax

**c=numpy.linalg.inv(a)**

**c** will be the inverted **a** matrix.

### Example

#### Python script

```
import numpy as np  
from numpy.linalg import inv  
a=np.array([[1,2],[3,4]])  
print(inv(a))
```

#### Result

```
[[ -2.00  1.0]  
 [ 1.5   -0.5]]
```

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## 4. Solve Equation system

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## numpy.linalg.solve

This Numpy function allows to solve linear equation systems.

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## numpy.linalg.solve

This Numpy function allows to solve linear equation systems.

## Syntaxe

c=numpy.linalg.solve(a,b) where **a** is the coefficient matrix and **b** a vector.

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Lets solve the linear equation system

$$\begin{cases} 3x + y = 9 \\ x + 2y = 8 \end{cases}$$

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## Example

Lets solve the linear equation system

$$\begin{cases} 3x + y = 9 \\ x + 2y = 8 \end{cases}$$

## Python script

```
import numpy as np
from numpy.linalg import solve
a=np.array([[3,1],[1,2]])
b=np.array([9,8])
print(solve(a,b))
```

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# Solve Equation system

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## Example

Lets solve the linear equation system

$$\begin{cases} 3x + y = 9 \\ x + 2y = 8 \end{cases}$$

## Python script

```
import numpy as np  
from numpy.linalg import solve  
a=np.array([[3,1],[1,2]])  
b=np.array([9,8])  
print(solve(a,b))
```

## Result

[2 3]

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# Solve Equation system

The Numpy module

## Example

Lets solve the linear equation system

$$\begin{cases} 3x + y = 9 \\ x + 2y = 8 \end{cases}$$

## Python script

```
import numpy as np  
from numpy.linalg import solve  
a=np.array([[3,1],[1,2]])  
b=np.array([9,8])  
print(solve(a,b))
```

## Result

[2 3]

Solutions are x=2 and y=3

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## numpy.linalg.eig

This Numpy function will output the eigenvalues and eigenvectors of a matrix

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# Matrix diagonalization

## `numpy.linalg.eig`

This Numpy function will output the eigenvalues and eigenvectors of a matrix

## Syntax

**E, V=numpy.linalg.eig(a)**

**E** will contain the eigenvalues of **a** and **V** its eigenvectors.

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# Matrix diagonalization

## Example

### Python script

```
import numpy as np
from numpy.linalg import eig
A=np.array([[1,1,-2],[-1,2,1],[0,1,-1]])
D, V = eig(A)
print(D)
```

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# Matrix diagonalization

## Example

### Python script

```
import numpy as np
from numpy.linalg import eig
A=np.array([[1,1,-2],[-1,2,1],[0,1,-1]])
D, V = eig(A)
print(D)
```

### Result

[2. 1. -1.]

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# Matrix diagonalization

## Example

### Python script

```
import numpy as np
from numpy.linalg import eig
A=np.array([[1,1,-2],[-1,2,1],[0,1,-1]])
D, V = eig(A)
print(D)
```

### Result

[2. 1. -1.]

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# Matrix diagonalization

## Example

### Python script

```
import numpy as np
from numpy.linalg import eig
A=np.array([[1,1,-2],[-1,2,1],[0,1,-1]])
D, V = eig(A)
print(D)
```

### Result

```
[2. 1. -1.]
[[3.015e-01 -8.017e-01 7.071e-01]
 [9.045e-01 -5.345e-01 2.435e-17]
 [3.015e-01 -2.672e-01 7.071e-01]]
```

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# Definition

## Matplotlib : What is it ?

Matplotlib is a Python module which, combined with the Numpy and Scipy module, is an extremely powerful tools for plotting and visualizing data .

The Matplotlib module have several advantages :

- ▶ free of charge
- ▶ easy to use
- ▶ extensible
- ▶ One of the biggest developer community
- ▶ etc

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## 1. Introduction

1.1 Definition

1.2 Structure of a program

### Introduction

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## Structure d'un programme

A program with plot is most a  
the structured in the following  
fashion :

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# Matplotlib : Structure of a program

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## Structure d'un programme

A program with plot is most a  
the structured in the following  
fashion :

1. Import the pyplot  
functionality of matplotlib

```
import matplotlib.pyplot as plt
```

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# Matplotlib : Structure of a program

## Structure d'un programme

A program with plot is most a the structured in the following fashion :

1. Import the pyplot functionality of matplotlib
2. The program part that make the calculations

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))
```

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# Matplotlib : Structure of a program

## Structure d'un programme

A program with plot is most a the structured in the following fashion :

1. Import the pyplot functionality of matplotlib
2. The program part that make the calculations
3. Call of a pyplot function

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))

plt.scatter(X,Y)
```

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# Matplotlib : Structure of a program

## Structure d'un programme

A program with plot is most a the structured in the following fashion :

1. Import the pyplot functionality of matplotlib
2. The program part that make the calculations
3. Call of a pyplot function
4. Ask the plot to be displayed

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))

plt.scatter(X,Y)

plt.show()
```

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## Scatter points

To plot **Y** as a function of **X**, use the following syntax :

*plt.scatter(X, Y)*

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# Matplotlib : Scatter points

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## Scatter points

To plot **Y** as a function of **X**, use the following syntax :

*plt.scatter(X, Y)*

## Example

```
import matplotlib.pyplot as plt
def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))

plt.scatter(X,Y)
plt.show()
```

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# Matplotlib : Scatter points

The matplotlib module

## Scatter points

To plot **Y** as a function of **X**, use the following syntax :

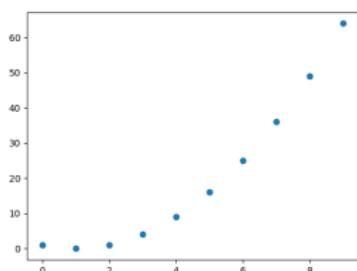
*plt.scatter(X, Y)*

## Example

```
import matplotlib.pyplot as plt
def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))

plt.scatter(X,Y)
plt.show()
```



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## Scatter points : Some options

### Change the marker style

Use the option *marker*=

### Change the marker size

Use the option *s*= (20 is the default)

### Change the marker color

Use the option *c*=

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# Matplotlib : Scatter points

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## Scatter points : The various markers style

| marker | description    |
|--------|----------------|
| "."    | point          |
| "x"    | pixel          |
| "o"    | circle         |
| "v"    | triangle_down  |
| "^"    | triangle_up    |
| "<"    | triangle_left  |
| ">"    | triangle_right |
| "1"    | tri_down       |
| "2"    | tri_up         |
| "3"    | tri_left       |
| "4"    | tri_right      |
| "8"    | octagon        |
| "s"    | square         |
| "p"    | pentagon       |
| "P"    | plus (filled)  |
| "*"    | star           |
| "h"    | hexagon1       |
| "H"    | hexagon2       |
| "+"    | plus           |
| "x"    | x              |
| "X"    | x (filled)     |
| "D"    | diamond        |
| "d"    | thin_diamond   |
| " "    | vline          |
| "_"    | hline          |

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## Scatter points : the various marker colors

| value | color   |
|-------|---------|
| 'b'   | blue    |
| 'g'   | green   |
| 'r'   | red     |
| 'c'   | cyan    |
| 'm'   | magenta |
| 'y'   | yellow  |
| 'k'   | black   |
| 'w'   | white   |

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# Matplotlib : Scatter points

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## Scatter points : Some options : Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))

plt.scatter(X,Y,marker='o',s=200,c='r')

plt.show()
```

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# Matplotlib : Scatter points

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## Scatter points : Some options : Example

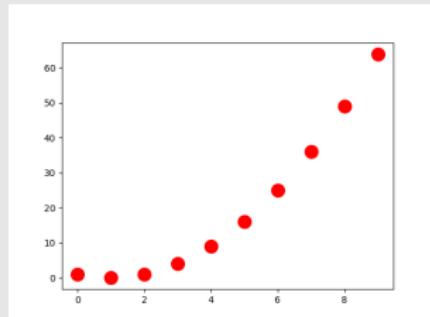
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))

plt.scatter(X,Y,marker='o',s=200,c='r')

plt.show()
```



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## Scatter points : Customization

You could also define marker colors and sizes for each points using lists :

(ATTENTION : the size of these lists should be the same as the data lists)

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# Matplotlib : Scatter points

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## Scatter points : Customization

One could also define marker colors and sizes for each points using lists :

(ATTENTION : the size of these lists should be the same as the data lists)

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
size=[]
c=['r','b','g','k','c','r','b','g','k','c']
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))
    size.append(10*i)
plt.scatter(X,Y,marker='o',s=size,c=c)

plt.show()
```

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# Matplotlib : Scatter points

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## Scatter points : Customization

One could also define marker colors and sizes for each points using lists :

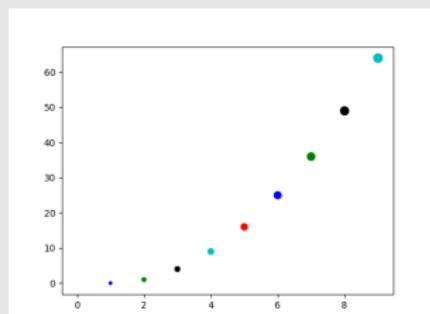
(ATTENTION : the size of these lists should be the same as the data lists)

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
size=[]
c=['r','b','g','k','c','r','b','g','k','c']
for i in range(0,10):
    X.append(i)
    Y.append(calcul(i))
    size.append(10*i)
plt.scatter(X,Y,marker='o',s=size,c=c)
plt.show()
```



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## Curves

To plot **Y** as a function of **X**, use the following syntax :

*plt.plot(X, Y)*

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## Curves

To plot **Y** as a function of **X**, use the following syntax :

*plt.plot(X, Y)*

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y)

plt.show()
```

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## Curves

To plot **Y** as a function of **X**, use the following syntax :

*plt.plot(X, Y)*

## Example

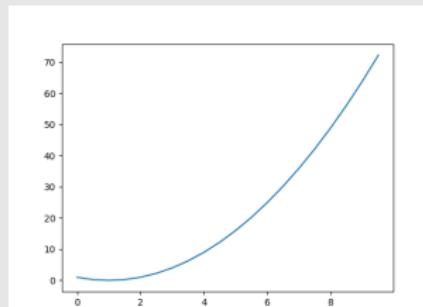
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y)

plt.show()
```



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## Curves : Some options

### Change the linestyle

Use the option `linestyle=`

### Change the linewidth

Use the option `linewidth=`

### Change the line color

Use the option `color=`

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## Curves : The various line colors

| value | color   |
|-------|---------|
| 'b'   | blue    |
| 'g'   | green   |
| 'r'   | red     |
| 'c'   | cyan    |
| 'm'   | magenta |
| 'y'   | yellow  |
| 'k'   | black   |
| 'w'   | white   |

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## Curves : The various line styles

| value | linestyle        |
|-------|------------------|
| '.'   | doted            |
| '-'   | doted and dashed |
| '—'   | dashed           |

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## Curves : Some options : Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',linestyle='--', linewidth=10)

plt.show()
```

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## Curves : Some options : Example

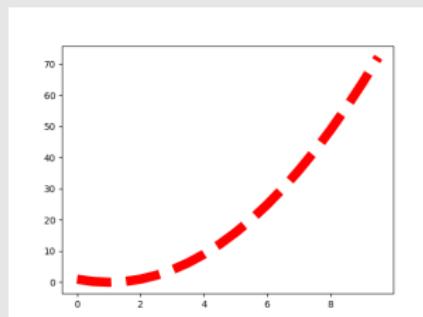
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',linestyle='--', linewidth=10)

plt.show()
```



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## Curves+markers

It is possible to combine both curves and scatter points.

To do so, use the curves plot method and add the *marker=* option.

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## Curves+markers

It is possible to combine both curves and scatter points.

To do so, use the curves plot method and add the *marker=* option.

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o')

plt.show()
```

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# Matplotlib : Curves+markers

The matplotlib module

## Curves+markers

It is possible to combine both curves and scatter points.

To do so, use the curves plot method and add the *marker=* option.

## Example

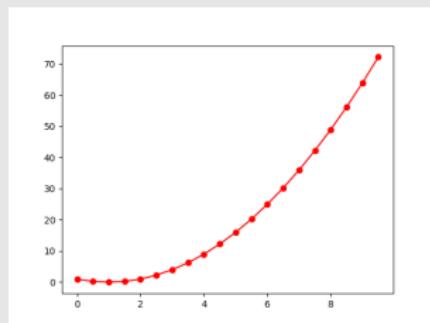
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o')

plt.show()
```



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## Curves+markers : Some options

### Change the marker color

Use the option `markeredgecolor=` and `markerfacecolor`

### Change marker size

Use the option `markersize=`

## Curves+markers : Some options : Example

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# Matplotlib : Curves+markers

The matplotlib module

## Curves+markers : Some options : Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',
         markersize=10,
         markerfacecolor='b',markeredgecolor='b')

plt.show()
```

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# Matplotlib : Curves+markers

The matplotlib module

## Curves+markers : Some options : Example

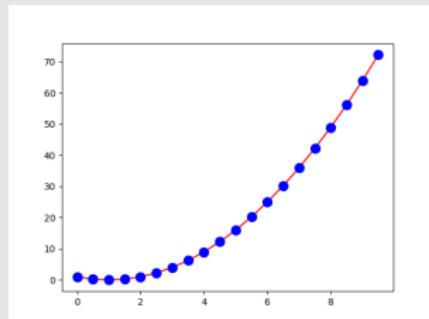
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',
         markersize=10,
         markerfacecolor='b',markeredgecolor='b')

plt.show()
```



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## 2 plots

If you want to have 2 curves on the same plot, use twice the plot function

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# Matplotlib : Multiples plot

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## 2 plots

If you want to have 2 curves on the same plot, use twice the plot function

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

plt.plot(X,Y,color='r')
plt.scatter(X,Y1,color='b',marker='o')

plt.show()
```

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# Matplotlib : Multiples plot

The matplotlib module

## 2 plots

If you want to have 2 curves on the same plot, use twice the plot function

## Example

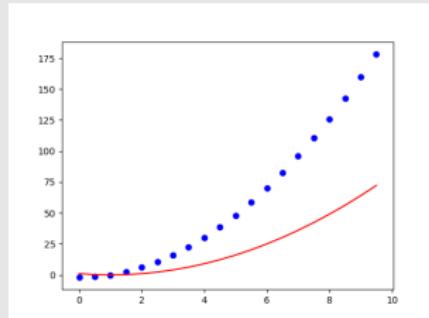
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

plt.plot(X,Y,color='r')
plt.scatter(X,Y1,color='b',marker='o')

plt.show()
```



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## 3. Multiple plots

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## 2 plots

If you want to have 2 curves on 2 different graphs, use the subplot function

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## 2 plots

If you want to have 2 curves on 2 different graphs, use the subplot function

## Different type of subplots

- ▶ X common axis
- ▶ Y common axis
- ▶ X and Y common axis
- ▶ No common axis

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### Titles

Graph title  
Axis titles

### Legend

### Axis range

## Syntax

Use the subplot function with the syntax :

$f, ax = plt.subplots(2, sharex=True)$  where 2 specify that you want 2 graphs.

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### Multiple plots

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On 2 graphs

### Titles

Graph title

Axis titles

### Legend

### Axis range

# Matplotlib : Multiples plots : X common axis

The matplotlib module

## Syntax

Use the subplot function with the syntax :

$f, ax = plt.subplots(2, sharex=True)$  where 2 specify that you want 2 graphs.

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

f, ax = plt.subplots(2, sharex=True)
ax[0].plot(X,Y,color='r')
ax[1].scatter(X,Y1,color='b',marker='o')

plt.show()
```

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### 2D plots

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### Multiple plots

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On 2 graphs

### Titles

Graph title  
Axis titles

### Legend

### Axis range

# Matplotlib : Multiples plots : X common axis

The matplotlib module

## Syntax

Use the subplot function with the syntax :

$f, ax = plt.subplots(2, sharex=True)$  where 2 specify that you want 2 graphs.

## Example

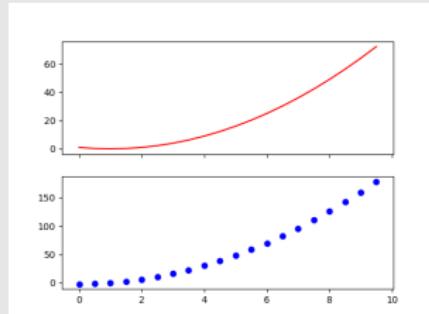
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

f, ax = plt.subplots(2, sharex=True)
ax[0].plot(X,Y,color='r')
ax[1].scatter(X,Y1,color='b',marker='o')

plt.show()
```



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## Multiple plots

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On 2 graphs

## Titles

Graph title  
Axis titles

## Legend

## Axis range

## Syntax

Use the subplot function with the syntax :

$f, (ax1,ax2) = plt.subplots(1,2,sharex=True)$  where 1 and 2 specify that you want 1 graph vertically and 2 horizontally.

### Introduction

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### 2D plots

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### Multiple plots

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On 2 graphs

### Titles

Graph title

Axis titles

### Legend

### Axis range

# Matplotlib : Multiples plots : Y common axis

The matplotlib module

## Syntax

Use the subplot function with the syntax :

$f, (ax1,ax2) = plt.subplots(1,2,sharex=True)$  where 1 and 2 specify that you want 1 graph vertically and 2 horizontally.

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

f, (ax1,ax2) = plt.subplots(1,2, sharey=True)
ax1.plot(X,Y,color='r')
ax2.scatter(X,Y1,color='b',marker='o')

plt.show()
```

### Introduction

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### 2D plots

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### Multiple plots

On the same graph

On 2 graphs

### Titles

Graph title

Axis titles

### Legend

### Axis range

# Matplotlib : Multiples plots : Y common axis

The matplotlib module

## Syntax

Use the subplot function with the syntax :

$f, (ax1,ax2) = plt.subplots(1,2,sharey=True)$  where 1 and 2 specify that you want 1 graph vertically and 2 horizontally.

## Exemple

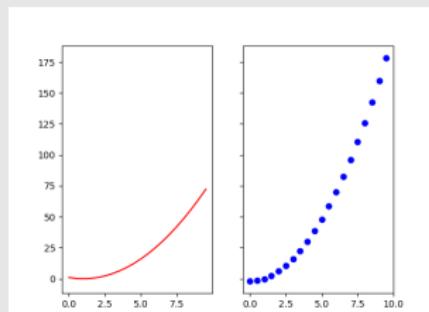
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

f, (ax1,ax2) = plt.subplots(1,2, sharey=True)
ax1.plot(X,Y,color='r')
ax2.scatter(X,Y1,color='b',marker='o')

plt.show()
```



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## Axis range

# Matplotlib : Multiples plots : X and Y common axis

## Syntax

Use the subplot function with the syntax :

*f, ax = plt.subplots(2,sharex=True, sharey=True)*

where 2 specify that you want 2 graphs.

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### Axis range

# Matplotlib : Multiples plots : X and Y common axis

## Syntax

Use the subplot function with the syntax :

$f, ax = plt.subplots(2, sharex=True, sharey=True)$   
where 2 specify that you want 2 graphs.

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

f, ax = plt.subplots(2, sharey=True, sharex=True)
ax[0].plot(X,Y,color='r')
ax[1].scatter(X,Y1,color='b',marker='o')

plt.show()
```

The matplotlib module

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### Axis range

# Matplotlib : Multiples plots : X and Y common axis

## Syntax

Use the subplot function with the syntax :

$f, ax = plt.subplots(2, sharex=True, sharey=True)$   
where 2 specify that you want 2 graphs.

## Exemple

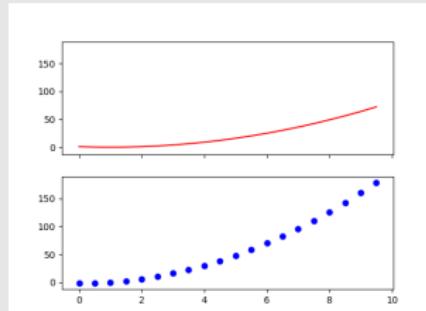
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i/2.)[1])

f, ax = plt.subplots(2, sharey=True, sharex=True)
ax[0].plot(X,Y,color='r')
ax[1].scatter(X,Y1,color='b',marker='o')

plt.show()
```



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### Axis range

# Matplotlib : Multiples plots : No common axis

## Syntax

Use the subplot function with the syntax :  
 $f, ax = plt.subplots(2)$  where 2 specify that you want 2 graphs.

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### Axis range

# Matplotlib : Multiples plots : No common axis

## Syntax

Use the subplot function with the syntax :  
 $f, ax = plt.subplots(2)$  where 2 specify that you want 2 graphs.

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i)[1])

f, ax = plt.subplots(2)
ax[0].plot(X,Y,color='r')
ax[1].scatter(X1,Y1,color='b',marker='o')

plt.show()
```

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# Matplotlib : Multiples plots : No common axis

## Syntax

Use the subplot function with the syntax :  
 $f, ax = plt.subplots(2)$  where 2 specify that you want 2 graphs.

## Exemple

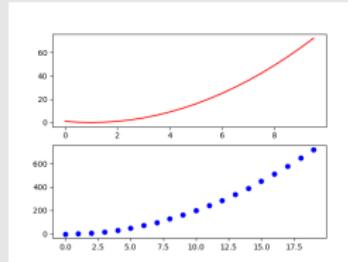
```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i)[1])

f, ax = plt.subplots(2)
ax[0].plot(X,Y,color='r')
ax[1].scatter(X1,Y1,color='b',marker='o')

plt.show()
```



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# Graph title : single graph

The matplotlib module

## Add a title to a graph

To add a graph title, use the following syntax :

*plt.title(title\_name)*

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### Axis range

# Graph title : single graph

The matplotlib module

## Add a title to a graph

To add a graph title, use the following syntax :

*plt.title(title\_name)*

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o')
plt.title(r'$X^2-2X+1$')
plt.show()
```

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# Graph title : single graph

The matplotlib module

## Add a title to a graph

To add a graph title, use the following syntax :

```
plt.title(title_name)
```

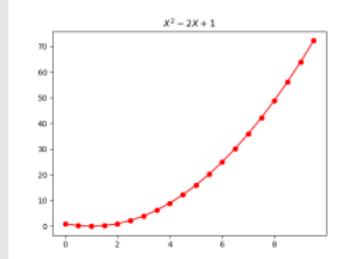
## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o')
plt.title(r'X^2-2X+1')
plt.show()
```



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# Graph title : Subplots

## Add a subplot title

To add a global graph title, use :

*suptitle(title\_name)*

To add a subplot title, use :

*set\_title(title\_name)*

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# Graph title : Subplots

## Add a subplot title

To add a global graph title, use :

*suptitle(title\_name)*

To add a subplot title, use :

*set\_title(title\_name)*

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r')
ax2.scatter(X1,Y1,color='b',marker='o')

ax1.set_title('Graph1')
ax2.set_title('Graph2')

plt.show()
```

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# Graph title : Subplots

## Add a subplot title

To add a global graph title, use :

*suptitle(title\_name)*

To add a subplot title, use :

*set\_title(title\_name)*

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

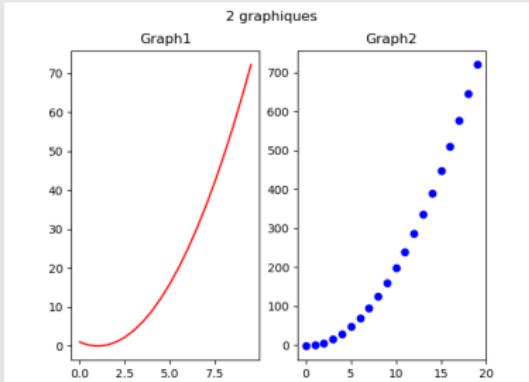
X=[]
X1=[]
Y=[]
Y1=[]

for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r')
ax2.scatter(X1,Y1,color='b',marker='o')

ax1.set_title('Graph1')
ax2.set_title('Graph2')

plt.show()
```



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# Axis title : Single graph

The matplotlib module

## Add axis titles

To add axis titles, use :

`plt.xlabel(X_axis_title)` and `plt.ylabel(Y_axis_title)`

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### Axis range

# Axis title : Single graph

The matplotlib module

## Add axis titles

To add axis titles, use :

*plt.xlabel(X\_axis\_title)* and *plt.ylabel(Y\_axis\_title)*

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o')
plt.title('Y=X^2-2X+1')
plt.xlabel('X')
plt.ylabel('Y')
plt.show()
```

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# Axis title : Single graph

The matplotlib module

## Add axis titles

To add axis titles, use :

`plt.xlabel(X_axis_title)` and `plt.ylabel(Y_axis_title)`

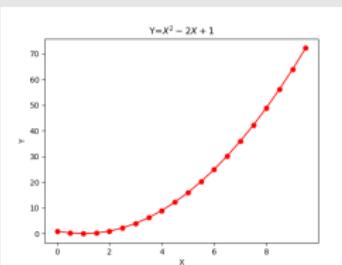
## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o')
plt.title('Y=X^2-2X+1')
plt.xlabel('X')
plt.ylabel('Y')
plt.show()
```



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# Axis titles : Subplots

The matplotlib module

## Add axis titles

To add axis titles, use :

`set_xlabel(X_axis_title)` et `set_ylabel(Y_axis_title)`

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# Axis titles : Subplots

The matplotlib module

## Add axis titles

To add axis titles, use :

`set_xlabel(X_axis_title)` et `set_ylabel(Y_axis_title)`

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r')
ax2.scatter(X1,Y1,color='b',marker='o')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('Z')
ax1.set_ylabel(r'Y=$X^2-2X+1$')
ax2.set_ylabel(r'Y=$2X^2-4X+2$')
plt.tight_layout()
plt.show()
```

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# Axis titles : Subplots

The matplotlib module

## Add axis titles

To add axis titles, use :

`set_xlabel(X_axis_title)` et `set_ylabel(Y_axis_title)`

## Exemple

```
import matplotlib.pyplot as plt

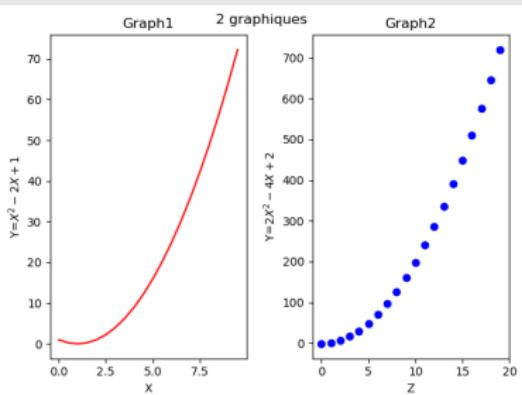
def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]

for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul(i/2.)[0])
    Y1.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r')
ax2.scatter(X1,Y1,color='b',marker='o')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('Z')
ax1.set_ylabel(r'Y=$X^2-2X+1$')
ax2.set_ylabel(r'Y=$2X^2-4X+2$')
plt.tight_layout()
plt.show()
```



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## Add a legend

To add a legend, use :

*label=* option for each plot and *plt.legend* to show legend.

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# Legend : single graphique

The matplotlib module

## Add a legend

To add a legend, use :

*label=* option for each plot and *plt.legend* to show legend.

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',label=r'Y=X^2-2X+1$')
plt.title(r'Y=X^2-2X+1$')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.show()
```

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# Legend : single graphique

The matplotlib module

## Add a legend

To add a legend, use :

*label=* option for each plot and *plt.legend* to show legend.

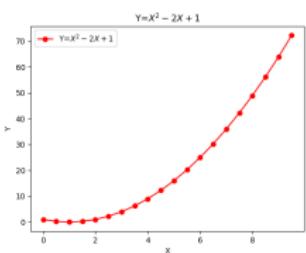
## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',label=r'Y=$X^2-2X+1$')
plt.title(r'Y=$X^2-2X+1$')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.show()
```



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# legend : Subplots

The matplotlib module

## Add a legend

To add a legend to each subplots, use :  
*label=* option for each plot and *.legend* to show legends.

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# legend : Subplots

## Add a legend

To add a legend to each subplots, use :  
*label=* option for each plot and *.legend* to show legends.

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A*x**2-2*A*x+1
    C=B*x**2-4*x+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]
for i in range(0,100):
    X.append(i/10.)
    X1.append(i)
    Y.append(calcul(i/10.)[0])
    Y1.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r',label=r'Y=SX^2-2SX+1')
ax2.scatter(X1,Y1,color='b',marker='o',
            label=r'Y=S2X^2-4X+2$')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('X')
ax1.legend()
ax2.legend()
ax2.set_ylabel('Y')
ax1.set_ylabel('Y')
plt.tight_layout()
plt.show()
```

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# legend : Subplots

## Add a legend

To add a legend to each subplots, use :  
*label=* option for each plot and *.legend* to show legends.

## Exemple

```
import matplotlib.pyplot as plt

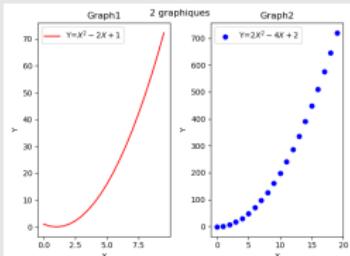
def calcul(A):
    B=A*x**2-2*A*x+1
    C=B*x**2-4*B*x+2
    return(B,C)

X=[]
X1=[]
Y1=[]
Y11=[]

for i in range(0,100):
    X.append(i/10.)
    X1.append(i)
    Y.append(calcul(i/10.)[0])
    Y1.append(calcul(i/10.)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r',label=r'Y=SX^2-2SX+1')
ax2.scatter(X1,Y1,color='b',marker='o',label=r'Y=S2X^2-4X+2$')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('X')
ax1.legend()
ax2.legend()
ax2.set_ylabel('Y')
ax1.set_ylabel('Y')
plt.tight_layout()
plt.show()
```



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## Define X and Y range

To define X and Y ranges, use :

$xlim=(min,max)$  and  $ylim=(min,max)$ .

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The matplotlib module

## Define X and Y range

To define X and Y ranges, use :

$xlim=(min, max)$  and  $ylim=(min, max)$ .

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',label=r'Y=$X^2-2X+1$')
plt.title(r'Y=$X^2-2X+1$')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.show()
```

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### Axis range

# Axis range : Single graphique

The matplotlib module

## Define X and Y range

To define X and Y ranges, use :

$xlim=(min, max)$  and  $ylim=(min, max)$ .

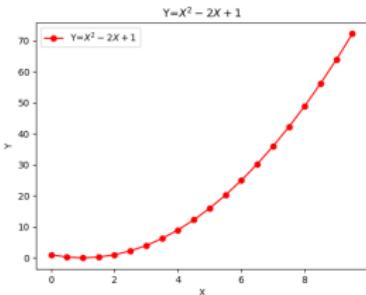
## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',label=r'Y=X^2-2X+1')
plt.title(r'Y=X^2-2X+1')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.show()
```



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# Axis range : Single graphique

The matplotlib module

## Define X and Y range

To define X and Y ranges, use :

$xlim=(min, max)$  and  $ylim=(min, max)$ .

## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',label=r'Y=$X^2-2X+1$')
plt.title(r'Y=$X^2-2X+1$')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.xlim(0.0,10.0)
plt.ylim(0.0,80.0)
plt.show()
```

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# Axis range : Single graphique

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## Define X and Y range

To define X and Y ranges, use :

$xlim=(min,max)$  and  $ylim=(min,max)$ .

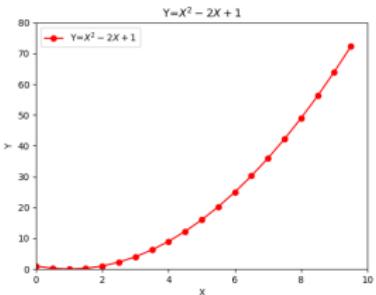
## Example

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    return(B)

X=[]
Y=[]
for i in range(0,20):
    X.append(i/2.)
    Y.append(calcul(i/2.))

plt.plot(X,Y,color='r',marker='o',label=r'Y=$X^2-2X+1$')
plt.title(r'Y=$X^2-2X+1$')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.xlim(0.0,10.0)
plt.ylim(0.0,80.0)
plt.show()
```



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## Define X and Y range

To define X and Y ranges, use :

`set_xlim=(min,max)` and `set_ylim=(min,max)` for each subplots.

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### Axis range

# Axis range : Subplots

## Define X and Y range

To define X and Y ranges, use :

`set_xlim=(min,max)` and `set_ylim=(min,max)` for each subplots.

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=A**2-2*A+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]
for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul([i])[0])
    Y1.append(calcul(i)[1])

f, [ax1, ax2] = plt.subplots(1,2)
f.suptitle('2 graphs')
ax1.plot(X,Y,color='r',label='Y=SX^2-2X+1$')
ax2.scatter(X1,Y1,color='b',marker='o',
            label='Y=S2X^2-4X+2$')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('X')
ax1.set_ylabel('Y')
ax2.set_ylabel('Y')
ax1.set_legend()
ax2.set_legend()
plt.tight_layout()
plt.show()
```

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# Axis range : Subplots

## Define X and Y range

To define X and Y ranges, use :

`set_xlim=(min,max)` and `set_ylim=(min,max)` for each subplots.

## Exemple

```
import matplotlib.pyplot as plt

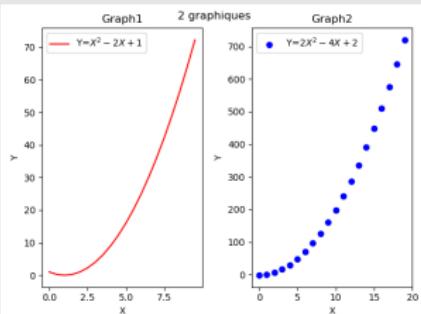
def calcul(A):
    B=A*x**2-2*A*x+1
    C=x*x**2-4*x+2
    return(B,C)

X=[]
X1=[]
Y=[]
Y1=[]

for i in range(0,20):
    X.append(i/2.)
    X1.append(i)
    Y.append(calcul([i])[0])
    Y1.append(calcul(i)[1])

f, [ax1, ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Y,color='r',label='Y=x²-2x+1')
ax2.scatter(X1,Y1,color='b',marker='o',
            label='Y=2x²-4x+2')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('X')
ax1.set_ylabel('Y')
ax2.set_ylabel('Y')
plt.tight_layout()
plt.show()
```



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# Axis range : Subplots

## Define X and Y range

To define X and Y ranges, use :

`set_xlim=(min,max)` and `set_ylim=(min,max)` for each subplots.

## Exemple

```
import matplotlib.pyplot as plt

def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Xt=[]
Y=[]
Yt=[]
for i in range(0,20):
    X.append(i/2.)
    Xt.append(i/2)
    Y.append(calcul(i/2.)[0])
    Yt.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphs')
ax1.plot(X,Y,color='r',label='Y=BX^2-2X+1$')
ax2.scatter(Xt,Yt,color='b',marker='o',
            label='Y=2X^2-4X+2$')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('X')
ax1.legend()
ax2.legend()
ax2.set_ylabel('Y')
ax1.set_ylabel('Y')
ax1.set_xlim(0,10)
ax1.set_ylim(0,80)
ax2.set_xlim(0,20)
ax2.set_ylim(0,80)
plt.tight_layout()
plt.show()
```

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# Axis range : Subplots

## Define X and Y range

To define X and Y ranges, use :

`set_xlim=(min,max)` and `set_ylim=(min,max)` for each subplots.

## Exemple

```
import matplotlib.pyplot as plt

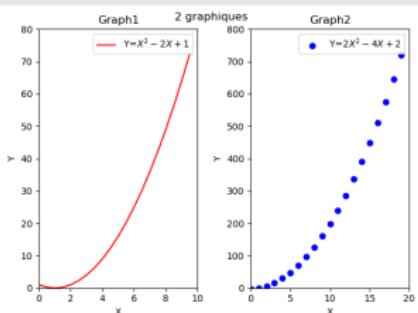
def calcul(A):
    B=A**2-2*A+1
    C=2*A**2-4*A+2
    return(B,C)

X=[]
Xt=[]
Yt=[]
Y1=[]

for i in range(0,20):
    X.append(i/2.)
    Xt.append(i)
    Yt.append(calcul(i/2.))
    Y1.append(calcul(i)[1])

f, [ax1,ax2] = plt.subplots(1,2)
f.suptitle('2 graphiques')
ax1.plot(X,Yt,color='r',label='Y=X^2-2X+1')
ax2.scatter(Xt,Yt,color='b',marker='o',
            label='Y=2X^2-4X+2')

ax1.set_title('Graph1')
ax2.set_title('Graph2')
ax1.set_xlabel('X')
ax2.set_xlabel('X')
ax1.legend()
ax2.legend()
ax2.set_ylabel('Y')
ax1.set_ylabel('Y')
ax1.set_xlim(0,10)
ax1.set_ylim(0,80)
ax2.set_xlim(0,20)
ax2.set_ylim(0,800)
plt.tight_layout()
plt.show()
```



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## **3D plots with matplotlib**

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# Matplotlib3D : Import modules

## As for 2D

As for 2D graphs, you should import pyplot :  
*import matplotlib.pyplot as plt*

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# Matplotlib3D : Import modules

## As for 2D

As for 2D graphs, you should import pyplot :

```
import matplotlib.pyplot as plt
```

## Addition module for 3D

For 3D plots, you should also import the mplot3D function of the mpl\_toolkits module :

```
from mpl_toolkits.mplot3d import Axes3D
```

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# Matplotlib3D : Specific syntax

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# Matplotlib3D : Specific syntax

## Create a figure

You should create a particular interface for the figure specifying that it will be a 3D figure :

```
fig = plt.figure()
```

```
ax = fig.gca(projection='3d')
```

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# Matplotlib3D : Curves

## plot 3D curves

It works exactly as for 2D except that you should give  
3 data lists :

*plt.plot(X,Y,Z)*

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# Matplotlib3D : Curves

## plot 3D curves

It works exactly as for 2D except that you should give  
3 data lists :

*plt.plot(X,Y,Z)*

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
x=[]
y=[]
z=[]
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
for i in range(0,30):
    for j in range(0,30):
        x.append(np.cos(u[i])*np.cos(v[j]))
        y.append(np.sin(u[i])*np.cos(v[j]))
        z.append(np.sin(v[j]))
ax.plot(x, y, z, label='une sphère')
ax.legend()

plt.show()
```

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# Matplotlib3D : Curves

## plot 3D curves

It works exactly as for 2D except that you should give  
3 data lists :

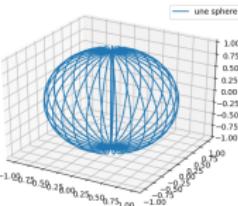
*plt.plot(X,Y,Z)*

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
x=[]
y=[]
z=[]
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
for i in range(0,30):
    for j in range(0,30):
        x.append(np.cos(u[i])*np.cos(v[j]))
        y.append(np.sin(u[i])*np.cos(v[j]))
        z.append(np.sin(v[j]))
ax.plot(x, y, z, label='une sphere')
ax.legend()

plt.show()
```



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# Matplotlib3D : Scatter points

## 3D Scatter points

It works exactly as for 2D except that you should give  
3 data lists :

*plt.scatter(X, Y, Z)*

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# Matplotlib3D : Scatter points

## 3D Scatter points

It works exactly as for 2D except that you should give  
3 data lists :

*plt.scatter(X, Y, Z)*

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
x=[]
y=[]
z=[]
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
for i in range(0,30):
    for j in range(0,30):
        x.append(np.cos(u[i])*np.cos(v[j]))
        y.append(np.sin(u[i])*np.cos(v[j]))
        z.append(np.sin(v[j]))
ax.scatter(x, y, z, s=5, label='une sphère')
ax.legend()

plt.show()
```

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# Matplotlib3D : Scatter points

## 3D Scatter points

It works exactly as for 2D except that you should give  
3 data lists :

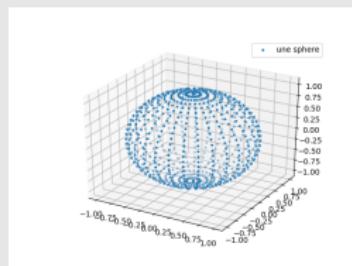
*plt.scatter(X, Y, Z)*

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
x=[]
y=[]
z=[]
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
for i in range(0,30):
    for j in range(0,30):
        x.append(np.cos(u[i])*np.cos(v[j]))
        y.append(np.sin(u[i])*np.cos(v[j]))
        z.append(np.sin(v[j]))
ax.scatter(x, y, z, s=5, label='une sphere')
ax.legend()

plt.show()
```



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# Matplotlib3D : Wireframe

## Wireframe plots

To do this, use :

`plt.wireframe(X,Y,Z)`

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# Matplotlib3D : Wireframe

## Wireframe plots

To do this, use :

`plt.wireframe(X,Y,Z)`

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
x=np.zeros((30,30))
y=np.zeros((30,30))
z=np.zeros((30,30))
for i in range(0,30):
    for j in range(0,30):
        x[i][j]=np.cos(u[i])*np.cos(v[j])
        y[i][j]=np.sin(u[i])*np.cos(v[j])
        z[i][j]=np.sin(v[j])
ax.plot_wireframe(x,y,z, label='une sphère')
ax.legend()

plt.show()
```

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# Matplotlib3D : Wireframe

## Wireframe plots

To do this, use :

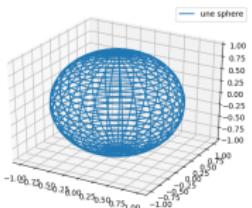
`plt.wireframe(X,Y,Z)`

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
x=np.zeros((30,30))
y=np.zeros((30,30))
z=np.zeros((30,30))
for i in range(0,30):
    for j in range(0,30):
        x[i][j]=np.cos(u[i])*np.cos(v[j])
        y[i][j]=np.sin(u[i])*np.cos(v[j])
        z[i][j]=np.sin(v[j])
ax.plot_wireframe(x,y,z, label='une sphere')
ax.legend()

plt.show()
```



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# Matplotlib3D : Surface

## Surface plot

You should use the following syntax :

```
plt.surface(X,Y,Z)
```

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# Matplotlib3D : Surface

## Surface plot

You should use the following syntax :

*plt.surface(X,Y,Z)*

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
x=np.zeros((30,30))
y=np.zeros((30,30))
z=np.zeros((30,30))
for i in range(0,30):
    for j in range(0,30):
        x[i][j]=np.cos(u[i])*np.cos(v[j])
        y[i][j]=np.sin(u[i])*np.cos(v[j])
        z[i][j]=np.sin(v[j])
ax.plot_surface(x,y,z, color='b')

plt.show()
```

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# Matplotlib3D : Surface

## Surface plot

You should use the following syntax :

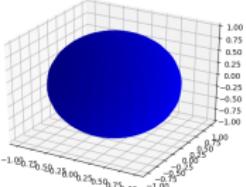
*plt.surface(X, Y, Z)*

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt

fig = plt.figure()
ax = fig.gca(projection='3d')
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
x=np.zeros((30,30))
y=np.zeros((30,30))
z=np.zeros((30,30))
for i in range(0,30):
    for j in range(0,30):
        x[i][j]=np.cos(u[i])*np.cos(v[j])
        y[i][j]=np.sin(u[i])*np.cos(v[j])
        z[i][j]=np.sin(v[j])
ax.plot_surface(x,y,z, color='b')

plt.show()
```



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# Matplotlib3D : Surface plot

## With a color gradient

You can do it using the `cmap=cm.colorwarm` option :

```
plt.surface(X, Y, Z, cmap=cm.colorwarm)
```

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# Matplotlib3D : Surface plot

## With a color gradient

You can do it using the `cmap=cm.colorwarm` option :  
`plt.surface(X,Y,Z, cmap=cm.colorwarm)`

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import cm

fig = plt.figure()
ax = fig.gca(projection='3d')
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
x=np.zeros((30,30))
y=np.zeros((30,30))
z=np.zeros((30,30))
for i in range(0,30):
    for j in range(0,30):
        x[i][j]=np.cos(u[i])*np.cos(v[j])
        y[i][j]=np.sin(u[i])*np.cos(v[j])
        z[i][j]=np.sin(v[j])
surf=ax.plot_surface(x,y,z, cmap=cm.coolwarm)
fig.colorbar(surf, shrink=0.5, aspect=5)
plt.show()
```

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# Matplotlib3D : Surface plot

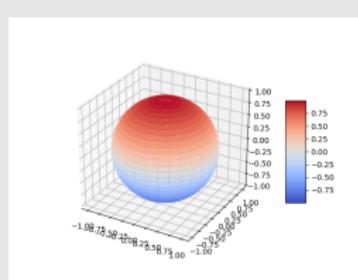
## With a color gradient

You can do it using the `cmap=cm.colorwarm` option :  
`plt.surface(X,Y,Z, cmap=cm.colorwarm)`

## Example

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import cm

fig = plt.figure()
ax = fig.gca(projection='3d')
u=np.linspace(-1*np.pi,np.pi,30)
v=np.linspace(-1*np.pi/2,np.pi/2,30)
x=np.zeros((30,30))
y=np.zeros((30,30))
z=np.zeros((30,30))
for i in range(0,30):
    for j in range(0,30):
        x[i][j]=np.cos(u[i])*np.cos(v[j])
        y[i][j]=np.sin(u[i])*np.cos(v[j])
        z[i][j]=np.sin(v[j])
surf=ax.plot_surface(x,y,z, cmap=cm.coolwarm)
fig.colorbar(surf, shrink=0.5, aspect=5)
plt.show()
```



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## Plot 2D

This can be done by removing a direction (z for example) :

```
ax.plot(x, y, zs=0, zdir='z')
```

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## Plot 2D

This can be done by removing a direction (z for example) :

```
ax.plot(x, y, zs=0, zdir='z')
```

## Exemple

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import cm

fig = plt.figure()
ax = fig.gca(projection='3d')
x = np.linspace(0, 1, 100)
y = np.sin(x * 2 * np.pi) / 2 + 0.5
ax.plot(x, y, zs=0, zdir='z', label='curve in (x,y)')
colors = ['r', 'g', 'b', 'k']
X1 = np.random.sample(20*len(colors))
Y1 = np.random.sample(20*len(colors))
c_list = []
for i in range(0,20):
    for c in range(0,len(colors)):
        c_list.append(colors[c])
ax.scatter(X1, Y1, zs=0, zdir='y', c=c_list)
ax.set_xlim(0, 1)
ax.set_ylim(0, 1)
ax.set_zlim(0, 1)
plt.show()
```

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# Matplotlib3D : 2D plots

## Plot 2D

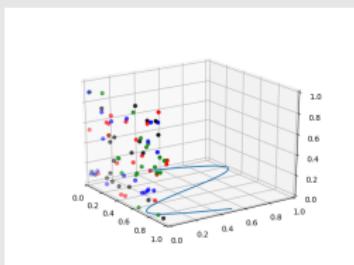
This can be done by removing a direction (z for example) :

```
ax.plot(x, y, zs=0, zdir='z')
```

## Exemple

```
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import cm

fig = plt.figure()
ax = fig.gca(projection='3d')
x = np.linspace(0, 1, 100)
y = np.sin(x * 2 * np.pi) / 2 + 0.5
ax.plot(x, y, zs=0, zdir='z', label='curve in (x,y)')
colors = ['r', 'g', 'b', 'k']
X1 = np.random.sample(20*len(colors))
Y1 = np.random.sample(20*len(colors))
c_list = []
for i in range(0,20):
    for c in range(0,len(colors)):
        c_list.append(colors[c])
ax.scatter(X1, Y1, zs=0, zdir='y', c=c_list)
ax.set_xlim(0, 1)
ax.set_ylim(0, 1)
ax.set_zlim(0, 1)
plt.show()
```



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