Generalities on random walks Symmetric random walk on  $\mathbb{Z}^d$ Simple random walk on Cayley graphs of groups Directed lattices Results presented in these lectures

### Topics on random walks

Introduction and main results Combinatorial, geometric, and probabilistic structures for random walks

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## Type problem

 $\begin{array}{l} \mbox{Introduction and motivation}\\ \mbox{On } \mathbb{X} = \mathbb{Z}^d\\ \mbox{And when } \mathbb{X} \mbox{ is not a group} \end{array}$ 

- $\bullet\,$  How often does a random walker on a denumerably infinite set  $\mathbb X$  returns to its starting point?
- $\bullet\,$  It depends on  $\mathbb X$  and on the law of jumps.
- Typically a dichotomy
  - either almost surely infinitely often (recurrence),
  - or almost surely finitely many times (transience).



 $\begin{array}{c} \mbox{Generalities on random walks}\\ Symmetric random walk on <math display="inline">\mathbb{Z}^{d}\\ \mbox{Simple random walk on Cayley graphs of groups}\\ Directed lattices\\ Results presented in these lectures\\ \end{array}$ 

Introduction and motivation On  $X = \mathbb{Z}^d$ And when X is not a group?

## Example $\mathbb{X} = \mathbb{Z}^d$ with symmetric jumps on n.n.

Georg Pólya, Über eine Aufgabe der Wahrscheinlichkeitsrechnung betreffend die Irrfahrt im Straßennetz, Ann. Math. (1921).

The simple random walk on  $\mathbb{X} = \mathbb{Z}^d$  is

- recurrent if  $d \leq 2$ ,
- transient if  $d \ge 3$ .

Proof by direct combinatorial estimates and Fourier analysis.

Distinctive property of the simple random walk on  $\mathbb{Z}^d$ : Abelian group of finite type generated by the support of the law of the simple random walk.



 $\begin{array}{c} \mbox{Generalities on random walks}\\ Symmetric random walk on <math display="inline">\mathbb{Z}^d\\ \mbox{Simple random walk on Cayley graphs of groups}\\ Directed lattices\\ Results presented in these lectures \end{array}$ 

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## Why random walk are studied?

- Mathematical interest: simple models with three interwoven structures:
  - low-level algebraic structure conveying combinatorial information,
  - high-level algebraic structure conveying geometric information,
  - stochastic structure adapted to the two previous structures.
- Modelling transport phenomena in crystals (metals, semiconductors, ionic conductors, etc.)
- Intervening in all models described by differential equations involving a Laplacian (quantum mechanics, quantum field theory, statistical mechanics, etc.)
- Generalisable to non-commutative groups (random matrices, random dynamical systems, etc.)



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Introduction and motivation On  $X = Z^d$ And when X is not a group?

## And when the graph is not a group?

Alternate lattice	Half-plane one-way	Random horizontal

- Hydrodynamic dispersion in porous rocks Matheron and Marsily (1980), numerical simulations Redner (1997), persistence Majumdar (2003).
- Propagation of information on networks (pathway signalling networks in genomics, neural system, world wide web, etc.)
- Differential geometry, Dirac operators, causal structures in quantum gravity.
- Random walks on semi-groupoids, failure of the reversibility condition.



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Introduction and motivation On  $X = Z^d$ And when X is not a group?

# And when the graph is not a group? (cont'd) Quasi-periodic tilings of $\mathbb{R}^d$ of Penrose type



- Transport properties on quasi-periodic structures.
- Spectral properties of Schrödinger operators on quasi-periodic structures.
- Random walks on groupoids, non-random inhomogeneity.



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Simple symmetric random walk

## Simple symmetric random walk on $\mathbb{X} = \mathbb{Z}^d$

•  $\mathbb{X} = \mathbb{Z}^d$  considered as an Abelian group.

$$\mathbb{A} = \{\mathbf{e}_1, -\mathbf{e}_1, \dots, \mathbf{e}_d, -\mathbf{e}_d\}, \ \ \mathsf{card}\mathbb{A} = 2d.$$

•  $\mu$  probability measure on  $\mathbb{A} \Rightarrow$  probability measure on  $\mathbb{X}$  with supp  $\mu = \mathbb{A}$ .

 $\begin{array}{ll} \mathsf{Symmetric:} & \forall x \in \mathbb{A} : \mu(x) = \mu(-x). \\ \mathsf{Uniform:} & \forall x \in \mathbb{A} : \mu(x) \equiv \frac{1}{\mathsf{card}\mathbb{A}} = \frac{1}{2d}. \end{array}$ 

•  $\boldsymbol{\xi} = (\xi_n)_{n \in \mathbb{N}}$  i.i.d. sequence with  $\xi_1 \sim \mu$ .

• Define  $X_0 = x \in \mathbb{X}$  and  $X_{n+1} = X_n + \xi_{n+1}$ . Then

$$P(x,y) = \mathbb{P}(X_{n+1} = y | X_n = x) = \mathbb{P}(\xi_{n+1} = y - x) = \mu(y - x).$$

Simple (totally) symmetric random walk on X is the X-valued Markov chain X = (X<sub>n</sub>)<sub>n∈N</sub> with transition probability P and initial measure ε<sub>x</sub>: MC(X, P, ε<sub>x</sub>)



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## Combinatorial estimates for small d

Use of Stirling's formula 
$$\lim_{n\to\infty} \frac{n!}{\sqrt{2\pi nn^n} \exp(-n)} = 1$$
, we get  
 $d = 1$ :  $P^{2n}(0,0) = \frac{1}{2^{2n}} {2n \choose n} \simeq \frac{c_1}{\sqrt{n}}$ ,  
 $d = 2$ :  $P^{2n}(0,0) = \frac{1}{4^{2n}} \sum_{j=0}^n {2n \choose j,j,n-j,n-j} = \frac{1}{4^{2n}} \sum_{j=0}^n \frac{(2n)!}{j!j!(n-j)!(n-j)!} \simeq \frac{c_2}{n}$ .



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## Fourier estimates

• 
$$\mathbb{P}(X_0 = x_0, X_1 = x_1, \dots, X_n = x_n) = \mu(x_1 - x_0) \cdots \mu(x_n - x_{n-1})$$

• 
$$P^n(x,y) := \sum_{x_1,...,x_{n-1}} \mathbb{P}(X_0 = x, X_1 = x_1,...,X_n = y) = \mu^{*n}(y-x).$$

• For 
$$\xi \sim \mu$$
 and  $\mu$  uniform,  
 $\chi(t) = \mathbb{E} \exp(i \langle t | \xi \rangle) = \sum_{x} \exp(i \langle t | x \rangle) \mu(x) = \frac{1}{d} \sum_{k=1}^{d} \cos(t_k).$ 

• 
$$P^{2n}(0,0) = \frac{1}{(2\pi)^d} \int_{[-\pi,\pi]^d} (\frac{1}{d} \sum_{k=1}^d \cos(t_k))^{2n} d^d t.$$

• 
$$\sum_{n} P^{2n}(0,0) = \frac{1}{(2\pi)^d} \int_{[-\pi,\pi]^d} \left( \frac{1}{1 - (\frac{1}{d} \sum_{k=1}^d \cos(t_k))^2} \right) d^d t.$$

• For small 
$$||t||$$
:  
 $\frac{1}{d} \sum_{k=1}^{d} \cos(t_k) = \frac{1}{d} \sum_{k=1}^{d} (1 - 2\sin^2 \frac{t_k}{2}) \simeq 1 - \frac{||t||^2}{2d} \simeq \exp(-\frac{||t||^2}{2d}).$   
•  $P^{2n}(0,0) = \frac{2}{(2\pi)^d} \int_{[-\pi,\pi]^d} \exp(-\frac{||t||^2n}{d}) d^d t \sim \frac{c_d}{n^{d/2}} \text{ as } n \to \infty.$ 

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## Transience for $d \ge 3$

#### Lemma

$$\sum_{n\in\mathbb{N}} \mathcal{P}^{2n}(0,0) \quad \left\{ egin{array}{cc} =\infty & d\leq 2\ <\infty & d\geq 3. \end{array} 
ight.$$

#### Corollary

The simple random walk on  $\mathbb{Z}^d$  is transient for  $d \geq 3$ .

#### Proof.

By Borel-Cantelli lemma, 
$$\mathbb{P}_0(X_n = 0, \text{i.o.}) = 0$$
.



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## Recurrence for $d \leq 2$

 $\sum_{n\in\mathbb{N}}P^{2n}(0,0)=\infty$  not enough to prove recurrence (not independence). Renewal argument:

• Define 
$$r_n := \mathbb{P}_0(X_n = 0)$$
 (obviously  $r_0 = 1$ ) and

• 
$$au_0^{\flat} := \inf\{n \ge \flat : X_n = 0\}$$
 for  $\flat \in \{0,1\}$ ;  $f_n := \mathbb{P}_0(\tau_0^0 = 0)$ .

• 
$$r_n = \mathbb{P}_0(X_n = 0) = \sum_{j=1}^n \mathbb{P}_0(\tau_0^0 = j) \mathbb{P}_0(X_{n-j} = 0) \stackrel{f_0 \equiv 0}{=} \sum_{j=0}^n f_j r_{n-j}.$$

• 
$$\hat{f}(s) = \sum_{n \in \mathbb{N}} f_n s^n$$
.

• 
$$\hat{r}(s) = \sum_{n \in \mathbb{N}} r_n s^n = 1 + \sum_{n \ge 1} \sum_{j=0}^n f_j r_{n-j} s^n = 1 + \hat{f}(s) \hat{r}(s).$$



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## Recurrence for $d \leq 2$ (cont'd)

• 
$$\hat{r}(s) = \frac{1}{1-\hat{f}(s)}$$
. Monotone convergence theorem guarantees  
•  $\lim_{s\uparrow 1} \hat{r}(s) = \hat{r}(1) = G^0(0,0) := \sum_{n\in\mathbb{N}} P^n(0,0)$ .  
•  $\lim_{s\uparrow 1} \hat{f}(s) = \hat{f}(1) = \mathbb{P}_0(\tau_0^0 < \infty)$ .  
• Hence  $\hat{f}(1) = \mathbb{P}_0(\tau_0^0 < \infty) < 1 \Leftrightarrow \hat{r}(1) = \sum_{n\in\mathbb{N}} P^n(0,0) < \infty$ .

#### Corollary

Symmetric r.w. on  $\mathbb{Z}^d$  for  $d \leq 2$  is recurrent.



Generalities on random walk on  $\mathbb{Z}^q$ Symmetric random walk on  $\mathbb{Z}^q$ Simple random walk on Cayley graphs of groups Directed lattices Results presented in these lectures

## Extensions

 $\mathbb{A}$  can be not minimal (but always generating).

#### Example

• 
$$\mathbb{A}_1 = \{e_1, -e_1, e_2, -e_2, e_1 - e_2, e_2 - e_1\}.$$

• 
$$\mathbb{A}_2 = \mathbb{Z}^2 \setminus \{\mathbf{0}\}$$
 (unbounded jumps).

#### Theorem (Chung and Fuchs (1951))

Random walk on  $\mathbb{Z}^d$  is transient iff

$$\lim_{s\uparrow 1}\int_{[-\pi,\pi]^d}\mathsf{Re}\left(\frac{1}{1-s\chi(t)}\right)d^dt<\infty.$$

Simple symmetric random walk



Simple symmetric random walk

## Type of general random walks on $\mathbb{Z}^d$

$$\widetilde{m}_k = \sum_{x \in \mathbb{Z}^d} \mu(x) \|x\|^k; \quad m = \sum_{x \in \mathbb{Z}^d} \mu(x) x.$$

#### Corollary

- d = 1: If  $\tilde{m}_1 < \infty$  and m = 0 then r.w. recurrent.
- d = 2: If  $\tilde{m}_2 < \infty$  and m = 0 then r.w. recurrent.
- *d* ≥ 3: always transient.

#### Remark

If the r.w. has general heavy tails standard theorems not available.



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## What have we learnt so far?

- $\mathbb{Z}^d$  is not only a set but an (Abelian) group.
- R.w. is a compound object of 3 interwoven structures: combinatorial, geometric, stochastic mutually adapted.
- Space homogeneity and group structure  $\Rightarrow$  brute force combinatorial estimates can be highly simplified by use of harmonic analysis (Fourier transform of  $\mu^{*n}$ ).



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## How can we generalise?

- Generalisation to non-commutative groups: the three interwoven structures and harmonic analysis survive. Very active domain (only marginally touched in these lectures).
- Weakening of the group structure to groupoid.
- Further weakening to semi-groupoid.

Very instructive to see why standard methods fail to treat these new structures.



Combinatorial aspects Geometric aspects Probabilistic aspects

#### Monoids Algebraic combinatorial structure

• Alphabet  $\mathbb{A} = \{E, N, W, S\}.$ 

Define

$$\begin{split} \mathbb{A}^0 &= \{()\} \\ \mathbb{A}^n &= \{\mathbf{a} = (\mathbf{a}_1, \dots, \mathbf{a}_n), \mathbf{a}_i \in \mathbb{A}\}, n \in \mathbb{N}, \\ \mathbb{A}^* &= \bigcup_{n \in \mathbb{N}} \mathbb{A}^n. \end{split}$$

- If  $a \in \mathbb{A}^*$ , then  $\exists n \ge 0 : a \in \mathbb{A}^n$ ; length |a| = n. The empty word e = () has length |()| = 0.
- If  $a, b \in \mathbb{A}^*$ , then  $c = a \circ b \in \mathbb{A}^{|a|+|b|} \subset \mathbb{A}^*$ .

$$c=a\circ b=(a_1,\ldots,a_{|a|},b_1,\ldots,b_{|b|})=(\circ_{i=1}^{|a|}a_i)\circ(\circ_{j=1}^{|b|}b_j).$$

(A<sup>\*</sup>, ○) where w ○ u is the concatenation of words w and u is a combinatorial monoid.



Combinatorial aspects Geometric aspects Probabilistic aspects

## Example

#### Example

Let  $\mathbb{A} = \{E, N, W, S\}$  and e = (), u = NWSWE, and v = ESEEN be elements of  $\mathbb{A}^*$ . Then

 $e \circ v = v = ()ESEEN = ESEEN,$ 

$$v \circ e = v = ESEEN() = ESEEN,$$

- $u \circ v = NWSWE | ESEEN,$
- $v \circ u = ESEEN|NWSWE.$



Path space

#### Combinatorial aspects Geometric aspects Probabilistic aspects

#### Definition

- A a finite alphabet.
- $\hat{\mathbb{K}} := \hat{\mathbb{K}}_{\mathbb{A}}$  the complete graph with source i.e.  $\hat{\mathbb{K}} = (\hat{\mathbb{K}}^0, \hat{\mathbb{K}}^1)$ , where  $\hat{\mathbb{K}}^0 = \mathbb{A} \cup \{\emptyset\}$  the vertex set of  $\hat{\mathbb{K}}$  and  $\hat{\mathbb{K}}^1 = \mathbb{A} \times \mathbb{A} \cup \{\emptyset\} \times \mathbb{A}$  the edge set of  $\hat{\mathbb{K}}$ . The special vertex  $\emptyset$  is the source of the graph.
- The path space  $\mathsf{PS}(\hat{\mathbb{K}}_{\mathbb{A}})$  is isomorphic to  $\mathbb{A}^*$ .



Combinatorial aspects Geometric aspects Probabilistic aspects

## The complete graphs $\mathbb{K}_{\mathbb{A}}$ and $\hat{\mathbb{K}}_{\mathbb{A}}$





Combinatorial aspects Geometric aspects Probabilistic aspects

## Path space tree







Combinatorial aspects Geometric aspects Probabilistic aspects

#### Groups of finite type Algebraic geometrical structure

$$\begin{split} & EW = WE = e, \ NS = SN = e, \\ & E = a \Rightarrow W = a^{-1} \ \text{and} \ N = b \Rightarrow S = b^{-1}. \\ & \mathbb{A} = \{a, a^{-1}, b, b^{-1}\}; \ \text{RedWords}(\mathbb{A}) = \text{set of reduced words of } \mathbb{A}^*. \end{split}$$

#### Examples

- $\Gamma = \langle \mathbb{A} \rangle$  the group  $\mathbb{F}_2$  generated from RedWords( $\mathbb{A}$ ) with relation set  $\mathcal{R} = \emptyset$ , hence called free.
- $\Gamma = \langle \mathbb{A} | aba^{-1}b^{-1} \rangle$  the group  $\mathbb{Z}^2$  generated from RedWords( $\mathbb{A}$ ) subject to the relation set:  $\mathcal{R} = \{aba^{-1}b^{-1} = e\}$ , hence Abelian.

#### Definition

If  $\Gamma$  is generated by RedWords( $\mathbb{A}$ ) subject to the relations  $\mathcal{R}$ , write  $\Gamma = \langle \mathbb{A} | \mathcal{R} \rangle$ .  $\langle \mathbb{A} | \mathcal{R} \rangle$  is a presentation of  $\Gamma$ . If there exists a presentation of  $\Gamma$  for which both  $\mathbb{A}$  and  $\mathcal{R}$  are finite, the group is termed of finite type.



Cayley graph

#### Definition

Let  $\Gamma = \langle \mathbb{A} | \mathcal{R} \rangle$  be a finitely generated group. Assume  $\mathbb{A}$  symmetric (i.e.  $\mathbb{A}^{-1} = \mathbb{A}$ ) and  $e \notin \mathbb{A}$ . The associated Cayley graph Cayley $(\Gamma, \mathbb{B}, \mathcal{R})$  is the graph  $\mathbb{G} = (\mathbb{G}^0, \mathbb{G}^1)$  with

Combinatorial aspects

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• vertex set 
$$\mathbb{G}^0 := \Gamma$$
 and

• edge set 
$$\mathbb{G}^1 := \{(x, y) \in \Gamma^2, x^{-1}y \in \mathbb{A}\}.$$

Properties of the edge set  $\mathbb{G}^1$ :

- $\mathbb{G}^1 := \{(x, y) \in \Gamma^2 : x^{-1}y = z \in \mathbb{A}\} = \{(x, xz) \in \Gamma^2 : z \in \mathbb{A}\}.$  In particular,  $e \notin \mathbb{A} \Rightarrow (x, x) \notin \mathbb{G}^1$  (no self-loops).
- $(x, y) \in \mathbb{G}^1 \Rightarrow x^{-1}y = z \in \mathbb{A} \Rightarrow y^{-1}x = z^{-1} \in \mathbb{A} \Rightarrow (y, x) \in \mathbb{G}^1$ i.e.  $(\mathbb{G}^1)^{-1} = \mathbb{G}^1$ . The graph  $\mathbb{G}$  is undirected.
- $d_x^- = \operatorname{card}\{y \in \Gamma : (x, y) \in \mathbb{G}^1\} = \operatorname{card}\{(x, xz), z \in \mathbb{A}\} = \operatorname{card}_{\operatorname{Wersite de}}$

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## Examples of Cayley graphs







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#### Random jumps Probabilistic structure

#### Remark

- $\mu$  probability measure on  $\mathbb{X}$  with supp  $\mu = \mathbb{A}$ .
- $(X_n)_{n \in \mathbb{N}}$  is  $MC(\mathbb{X}, P, \cdot)$  (of a very special type) with

$$P(x,y) = \mathbb{P}(X_{n+1} = y | X_n = x) = \mu(x^{-1}y), x, y \in \mathbb{X}.$$

- Graph of the stochastic matrix = Cayley graph of the underlying group.
- The combinatorial, geometric, and stochastic structures are mutually adapted.



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## Constrained Cayley graphs

#### Definition

Let  $\mathbb{A}$  finite be given (generating) and  $\Gamma = \langle \mathbb{A} | \mathcal{R} \rangle$ . Let  $c : \Gamma \times \mathbb{A} \to \{0, 1\}$  be a choice function. Define the constrained Cayley graph  $\mathbb{G} = (\mathbb{G}^0, \mathbb{G}^1) = \text{Cayley}_c(\Gamma, \mathbb{B}, \mathcal{R})$  by •  $\mathbb{G}^0 = \Gamma$ , •  $\mathbb{G}^1 = \{(x, xz) \in \Gamma^2 : z \in \mathbb{B}; c(x, z) = 1\}$ . •  $d_x^- = \text{card}\{y \in \Gamma : (x, y) \in \mathbb{G}^1\}$ .



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## Properties of constrained Cayley graphs

- $0 \leq d_x^- \leq \operatorname{card} \mathbb{A}$ .
- If d<sub>x</sub><sup>-</sup> = 0 for some x, then x is a sink. All graphs considered here have d<sub>x</sub><sup>-</sup> > 0.
- If  $d_x^- < \operatorname{card} A$  for some x then there are genuinely directed edges.
- The graph can fail to be transitive. All graphs considered here are transitive i.e. for all  $x, y \in \mathbb{G}^0$ , there exists a finite sequence  $(x_0 = x, x_1, \dots, x_n = y)$  with  $(x_{i-1}, x_i) \in \mathbb{G}^1$  for all  $i = 1, \dots, n$ .
- Algebraic structure of Cayley<sub>c</sub>(Γ, B, R): a groupoid or a semi-groupoid.



Constrained Cayley graphs and semi-groupoids Examples of semi-groupoids Examples of groupoids

## Examples of semi-groupoids

Vertex set  $\mathbb{X} = \mathbb{Z}^2$ , i.e. for all  $x \in \mathbb{X}$ , we write  $x = (x_1, x_2)$ ; generating set  $\mathbb{A} = \{\mathbf{e}_1, -\mathbf{e}_1, \mathbf{e}_2, -\mathbf{e}_2\}$ .



For all three lattices:  $\forall x \in \mathbb{Z}^2, d_x^- = 3$ .



Constrained Cayley graphs and semi-groupoids Examples of semi-groupoids Examples of groupoids

## Example of groupoid

- Choose integer  $N \ge 2$ ; decompose  $\mathbb{R}^N = E \oplus E^{\perp}$  with dim E = d and dim  $E^{\perp} = N d$ ,  $1 \le d < N$ .
- K the unit hypercube in  $\mathbb{R}^N$ .
- $\pi: \mathbb{R}^N \to E$  and  $\pi^{\perp}: \mathbb{R}^N \to E^{\perp}$  projections.
- For generic orientation of E and  $t \in E_{\perp}$  let  $\mathcal{K}_t := \{x \in \mathbb{Z}^N : \pi^{\perp}(E+t) \in \pi^{\perp}(\mathcal{K})\}.$
- $\pi(\mathcal{K}_t)$  is a quasi-periodic tiling of  $E \cong \mathbb{R}^d$  (of Penrose type).
- For generic orientations of *E*, points in  $\mathcal{K}_t$  are in bijection with points of the tiling.
- $\mathbb{A} = \{\pm \mathbf{e}_1, \ldots, \pm \mathbf{e}_N\}.$
- $c(x,z) = \mathbbm{1}_{\mathcal{K}_t \times \mathcal{K}_t}(x, x+z), z \in \mathbb{A}.$



 $\mathsf{Cayley}_c(\mathbb{Z}^N,\mathbb{A})$ 

- Cayley<sub>c</sub>(ℤ<sup>N</sup>, A) is undirected (groupoid).
- d<sup>-</sup><sub>x</sub> can be made arbitrarily large.

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For semi-groupoids For groupoids

#### Results For semi-groupoids

#### Theorem (Campanino and P. (2003))

The simple random walk

- on the alternate 2-dimensional lattice is recurrent,
- on the half-plane one-way 2-dimensional lattice is transient,
- on the randomly horizontally directed 2-dimensional lattice, where  $(\theta_{x_2})_{x_2 \in \mathbb{Z}}$  is an i.i.d.  $\{0, 1\}$ -distributed sequence of average 1/2, is transient for almost all realisations of the sequence.

Triggered various developments: Guillotin and Le Ny (2007), Pete (2008), Pène (2009), Devulder and Pène (2011), de Loynes (2012).



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Results (cont'd)

For semi-groupoids

For semi-groupoids For groupoids

#### Theorem (Campanino and P. (2012), ArXiV:1204.5297)

- $f : \mathbb{Z} \to \{0,1\}$  a Q-periodic function  $(Q \ge 2)$ :  $\sum_{y=1}^{Q} f(y) = 1/2$ .
- $(\rho_y)_{y \in \mathbb{Z}}$  i.i.d. Rademacher sequence.
- $(\lambda_y)_{y \in \mathbb{Z}}$  i.i.d.  $\{0,1\}$ -valued sequence such that  $\mathbb{P}(\lambda_y = 1) = \frac{c}{|y|^{\beta}}$  for large |y|.

• 
$$\theta_y = (1 - \lambda_y)f(y) + \lambda_y \frac{1 + \rho_y}{2}$$

•If  $\beta < 1$  then the simple random walk is almost surely transient. •If  $\beta > 1$  then the simple random walk is almost surely recurrent.



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For semi-groupoids For groupoids

#### Results For groupoids

Theorem (de Loynes, thm 3.1.2 in PhD thesis  $(2012)^a$ )

<sup>a</sup>Available at http://tel.archives-ouvertes.fr/tel-00726504.

The simple random walk on (adjacent edges of) a generic Penrose tiling of the d-dimensional space is

- recurrent, if  $d \leq 2$ , and
- transient, if  $d \ge 3$ .

